# Tackling Usability Challenges in Querying Massive, Ultra-heterogeneous Graphs

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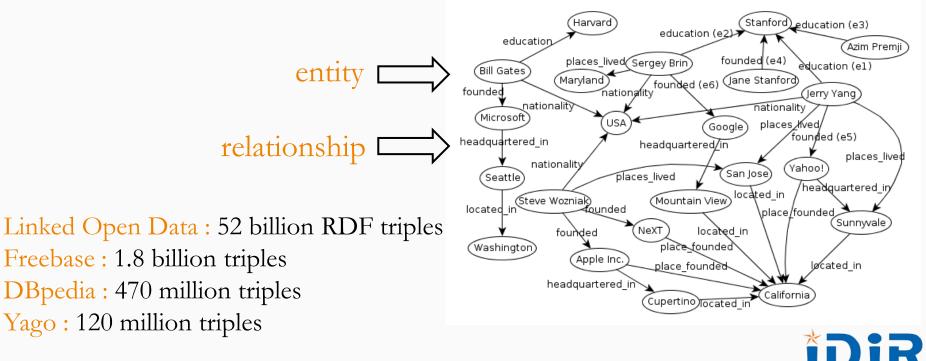
North Carolina State University, Feb. 9th, 2016



# Ultra-heterogeneous Entity Graphs



Large, complex and schema-less graphs capturing millions of entities and billions of relationships between entities.

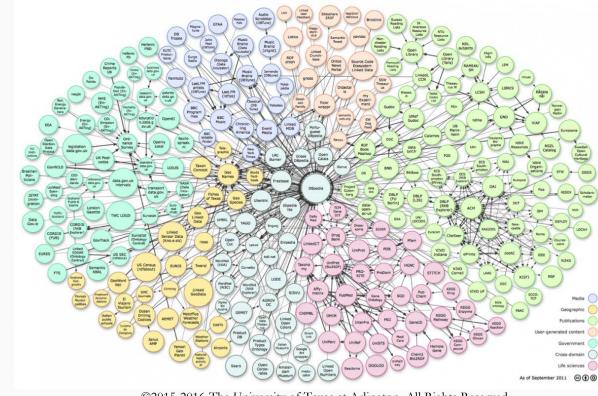


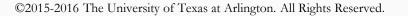
# Linked Open Data



*i***DiR** 

http://linkeddata.org/ (hundreds of datasets, billions of RDF triples)





# Structured Queries are Difficult to Write

#### SQL QUERY:

SELECT Founder.subj, Founder.obj

FROM Founder,

Nationality,

HeadquarteredIn

#### WHERE

Founder.subj = Nationality.subj AND

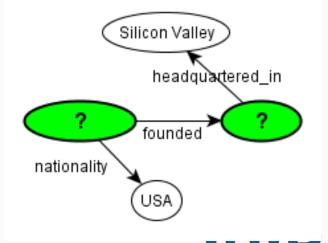
Founder.obj = HeadquarteredIn.subj

#### SPARQL QUERY:

- SELECT ?company ?founder WHERE {
  - ?founder dbo:founded ?company .
  - ?founder dbo:nationality db:United\_States .
  - ?company dbprop:headquartered\_in db:Silicon\_Valley .

- Require knowledge on data model, query language, and schema.

- Well-known usability challenges [Jagadish+07]





Simpler Query Paradigms

Keyword Search

- o [Kargar+11], BLINKS [He+07]
  - o Challenging to articulate exact query intent by keywords
- Approximate Query Answering
- NESS [Khan+11]: uses neighborhood-based indexes to quickly find approximate matches to a query graph;
- o TALE [Tian+08]: approximate large graph matching

o Users still have to formulate the initial query graph



# Visual Query Builders



Relational Databases: CLIDE [Petropoulos+06]

Graph Databases: VOGUE [Bhowmick+13], PRAGUE [Jin+12], Gblender [Jin+10], GRAPHITE [Chau+08]

Single Large Graphs: QUBLE [Hung+13]

• Require a good knowledge of the underlying schema

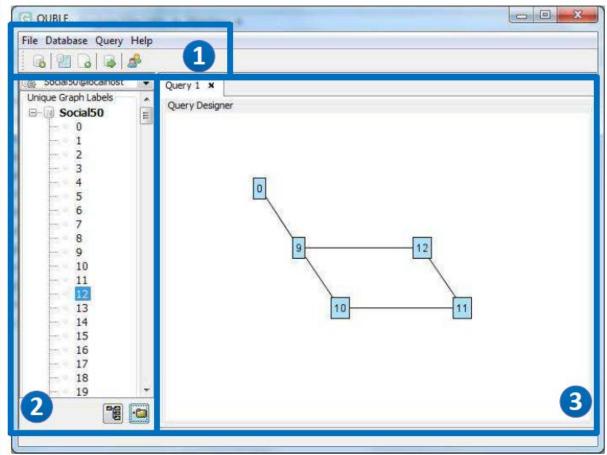
• No automatic suggestions regarding what to include in the query graph



# An Example: QUBLE



*iDiR* 





## **Orion:** Auto-Suggestion Based Visual Interface for Interactive Query Construction







# Introduction Video Prototype http://idir.uta.edu/orion http://bit.ly/100GnNo

# Objectives of Orion



- o Interactive GUI for building query components
- Iteratively suggest edges based on their relevance to the user's query intent, according to the partial query graph so far



# Orion GUI

Dynamic list of all possible user actions at any given moment

Control panel for various settings and tips



#### **Possible Actions**

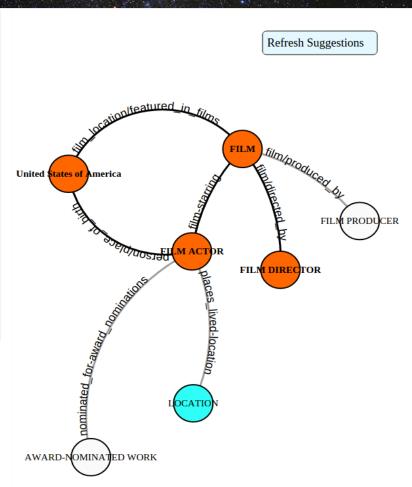
 ${\bf Click}$  on other grey nodes to be included in the query graph.

**Click** on the grey edge to select it, or click on a grey edge to display the other occurrences of the grey edgei, if any.

**Click** on the empty canvas to add the selected nodes and edges to the query graph while ignoring the unselected grey nodes, and display new suggestions.

Click on selected nodes (in blue) to unselect them.

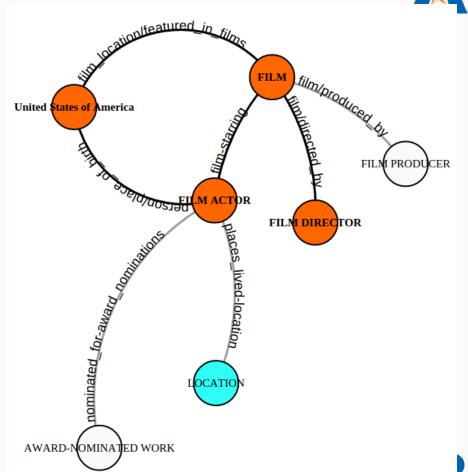




Active Mode

Grey edges and nodes automatically suggested in active mode:

o Accepted by user (blue): positive edgeso Ignored by user: negative edges





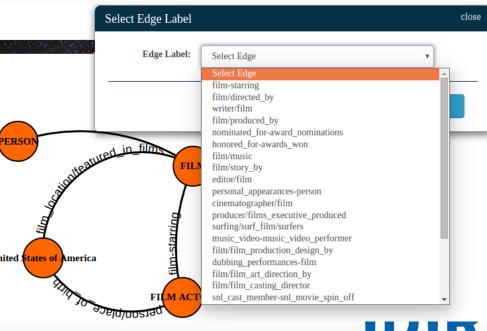


## Passive Mode



PERSON	Select Node Label		close		
	Domain	PEOPLE	¥	А	new e
solution teaured	Type Search Type	Person × PERSON	v 4 Þ		Select Edge
inited States of America	Entity Search: Entity:	Select Entity	v • •		
Mace of Mill			Select Help	PERSON	red_in_film
A new n	ode ado	led in <b>passive</b>	mode	United States of America	

#### A new edge added in **passive mode**



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Rank Candidate Edges for Suggestions

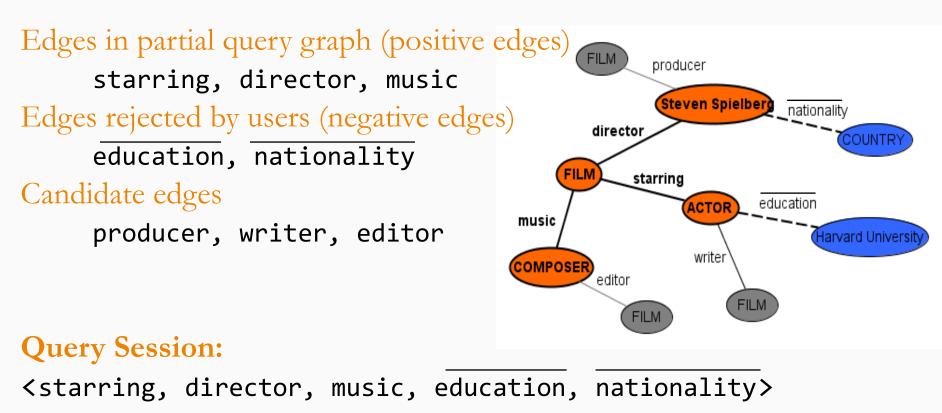
**Possible Solutions** 

- o Order alphabetically
- o Adapt standard machine learning algorithms
  - o Naïve Bayes classifier
  - o Random forests
  - Class association rules
  - o Recommendation systems (based on SVD)

Query-specific Random Decision Paths (RDP)



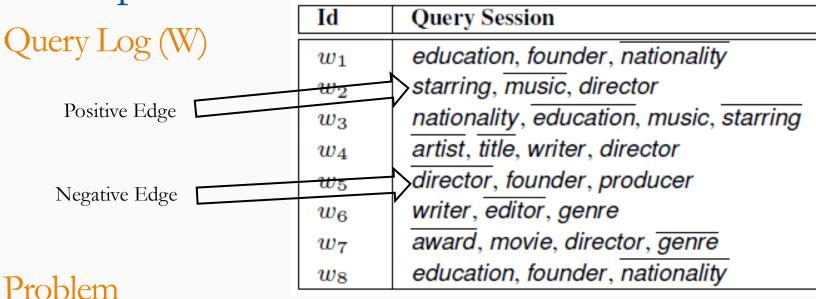
Concepts





# Concepts





Given a query log, a query session, and a set of candidate edges, rank the candidate edges by their relevance to the user's query intent

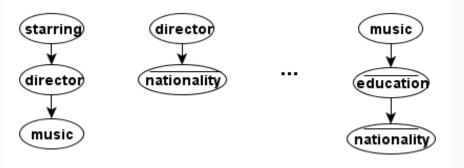


# Random Decision Path (RDP)



<starring, director, music, education, nationality>

o Choose edges from the query session randomly, to form RDPs



- Each decision path selects a subset of the query log, with no more than ' $\tau$ ' rows
- o Grow a path incrementally until its support in the query log drops below ' $\tau$ '



# Random Decision Path: Scoring



- For each RDP, use its corresponding query log subset to compute the support of each candidate edge.
- o Final score of each candidate is its average score across all RDPs.o If R is the set of all RDPs:

$$score(e) = \frac{1}{|R|} * \sum_{Qi \in R} \sup(e, Q_i, W)$$
$$\sup(e, Q_i, W) = \frac{|\{w \mid w \in W, Q_i \cup \{e\} \subseteq w\}|}{|\{w \mid w \in W, Q_i \subseteq w\}|}$$



Query Log



Nonexistent (almost)

Simulate and bootstrap

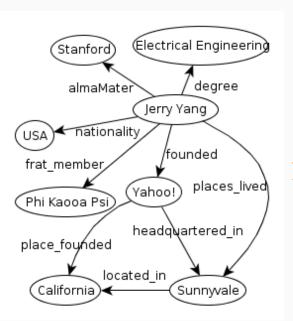
- o Find positive edges
  - o Wikipedia and data graph
  - o Data graph only
  - SPARQL query log [Morsey+11]

o Inject negative edges

Id	Query Session		
$w_1$	education, founder, nationality		
$w_2$	starring, music, director		
$w_3$	nationality, education, music, starring		
$w_4$	artist, title, writer, director		
$w_5$	director, founder, producer		
$w_6$	writer, editor, genre		
$w_7$	award, movie, director, genre		
$w_8$	education, founder, nationality		



# Query Log Simulation: Wikipedia + Data Graph A Use Sentences in Wikipedia Articles to Identify Positive Edges



#### Early life [edit]

Yang was born in Taipei, Taiwan on November 6, 1968, and moved to San Jose, California at the age of ten with his mother and younger brother.<sup>[4]</sup> He claimed that despite his mother being an English teacher, he only knew one English word (shoe) on his arrival. Becoming fluent in the language in three years, he was then placed into an Advanced Placement English class.<sup>[5]</sup>

Yang graduated from Sierramont Middle School and Piedmont Hills High School in San Jose and went on to earn a Bachelor of Science and a Master of Science in electrical engineering non Stanford University, where he was a member of Phi Kappa Psi fraternity.<sup>[6][7]</sup>

Nodes Mapped:

Jerry Yang, Electrical Engineering, Stanford University, Phi Kappa Psi

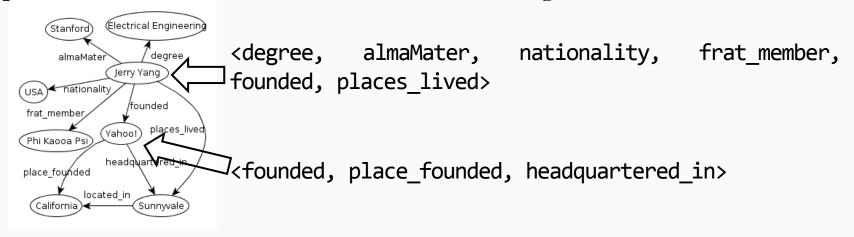
<degree, almaMater, frat\_member>

**i**Di**R** 





Represent Each Node as an Itemset of Positive Edges



Generate Frequent Itemsets of Varying Sizes

o Each frequent itemset of edges forms positive edges



Query Log Simulation: Injecting Negative Edges 🍂

### Positive Edges List

- (1) writer, starring, producer
- (2) starring, editor, education
- (3) editor, nationality, music

## Inject Negative Edges

writer, starring, producer, editor, education (starring appears in 2) starring, editor, education, writer, producer, nationality, music (starring appears in 1, and editor appears in 3) editor, nationality, music, starring, education (editor appears in 2)







## System Configurations

- o Double quad-core 2.0 GHz Xeon server, 24 GB RAM
- TACC: 5 Dell PowerEdge R910 server nodes, with 4 Intel Xeon
   E7540 2.0 GHz 6-core processors, 1 TB RAM

Datasets

- o Freebase (33 M edges, 30 M nodes, 5253 edge types)
- o DBpedia (12 M edges, 4 M nodes, 647 edge types)

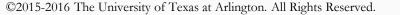




User Studies

- o Orion (RDP) and Naïve
- Edge Ranking Algorithms Compared
  - o Random Decision Paths (RDP)
  - o Naïve Bayes classifier (NB)
  - o Random forest classifier (RF)
  - o Class association rules (CAR)
  - o SVD based recommendation system (SVD)





# Query Logs Compared



- o Freebase: Wiki, Data
- o DBpedia: Wiki, Data, QLog

Query Log	Components Used in Query Log Simulation				
Query Log	Freebase	DBpedia	Wikipedia	SPARQL [26]	
Wiki-FB	Yes	-	Yes	-	
Data-FB	Yes	-	-	-	
Wiki-DB	-	Yes	Yes	-	
Data-DB	-	Yes	-	-	
QLog-DB	-	-	-	Yes	



# User Studies: Setup



- 15 Users for Orion, 15 Users for Naïve (A/B testing)
- 45 Easy, 30 Medium, and 30 Hard Query Tasks Designed
- 3 Easy, 2 Medium, 2 Hard Queries Assigned per Query Task
- 105 Query Tasks per System in Total

## 4 Survey Questions per Query Task

Likert Scale Score	Q1: How well do you think the query graph formulated by you cap- tures the required query intent?	<b>Q2:</b> How easy was it to use the interface for formulating this query?	Q3: How satisfactory was the overall experience?	Q4: The interface provide fea- tures necessary for easily formu- lating query graphs.
1	Very Poorly	Very Hard	Unacceptable	Strongly Disagree
2	Poorly	Hard	Poor	Disagree
3	Adequately	Neither Easy Nor Hard	Satisfactory	Uncertain
4	Well	Easy	Good	Agree
5	Very Well	Very Easy	Excellent	Strongly Agree

# User Studies: Conversion Rate



### Conversion Rate:

- Percentage of query tasks completed successfully
- Successful completion measured using edge isomorphism, and not a binary notion of matching

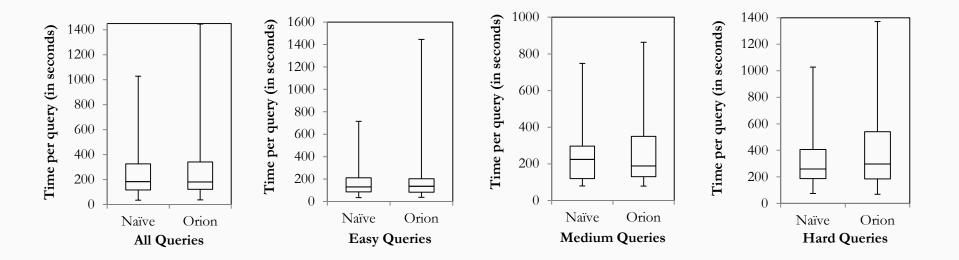
System	Queries	Sample Size	Conversion Rate (c)	z-value	p-value
Orion	All	105	$c_{O}=0.74$	0.92	0.1788
Naive		105	$c_N = 0.68$	0.92	0.1700
Orion	Medium +	60	$c_{O}=0.70$	1.36	0.0869
Naive	Hard	00	$c_N = 0.58$	1.30	0.0809
				$\mathbf{z}$	$\nearrow$

Orion has a higher conversion rate than Naïve for complex queries!



# User Studies: Efficiency by Time

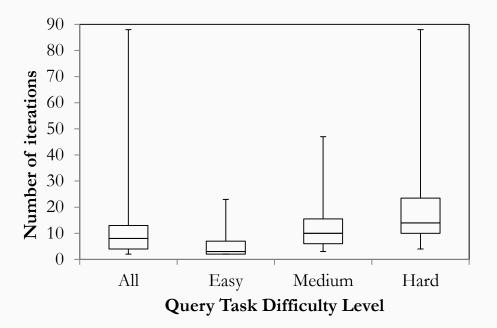




Time required to construct query graphs in Orion is comparable to Naïve in most cases, despite the steeper learning curve of Orion due to more features



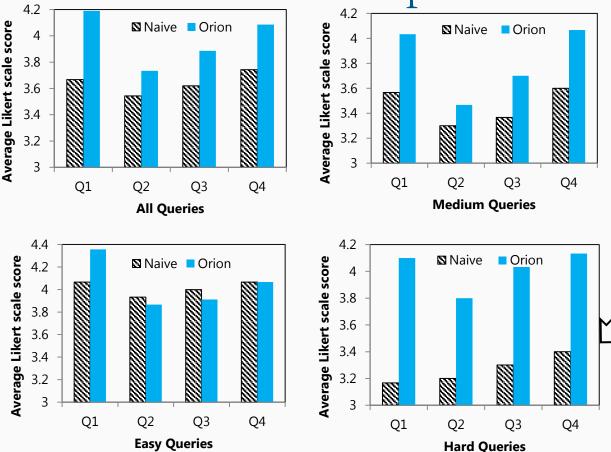
# User Studies: Efficiency by Number of Iterations



Time required to construct query graphs in Orion is comparable to Naïve in most cases, despite the steeper learning curve of Orion due to more features



## User Studies: User Experience Results



As the difficulty level of the query graph being constructed increases, the usability of Orion seems significantly better than Naïve's



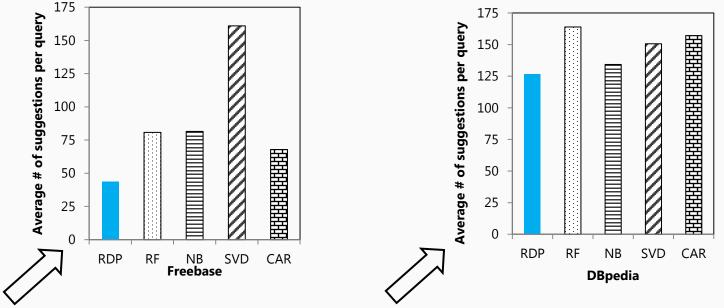


- Edge Ranking Algorithms
- o Simulates only Passive Mode
- o 43 target query graphs for Freebase
  - o 6 two-edged, 10 three-edged, 9 four-edged, 17 five-edged, 1 sixedged (includes medium and hard queries from the user study)
  - o 167 input instances
- o 33 target query graphs for DBpedia
  - o 2 three-edged, 29 four-edged, 2 five-edged

o 130 input instances ©2015-2016 The University of Texas at Arlington. All Rights Reserved.



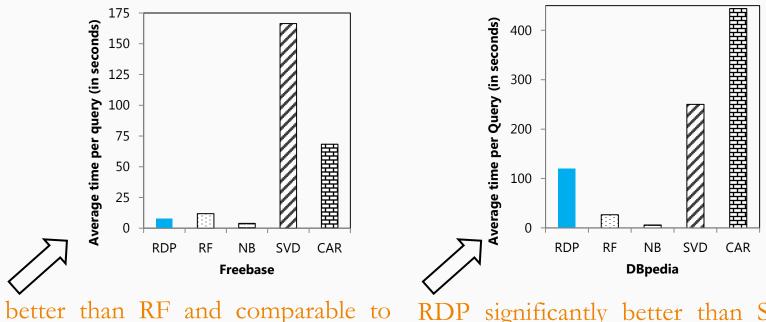
# Edge Ranking Algorithms: Efficiency by Number of Suggestions



RDP requires only 40 suggestions, 1.5-4 times fewer than other methods RDP requires fewer suggestions compared to all other methods

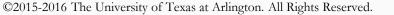
eserved.

# Edge Ranking Algorithms: Efficiency by Time



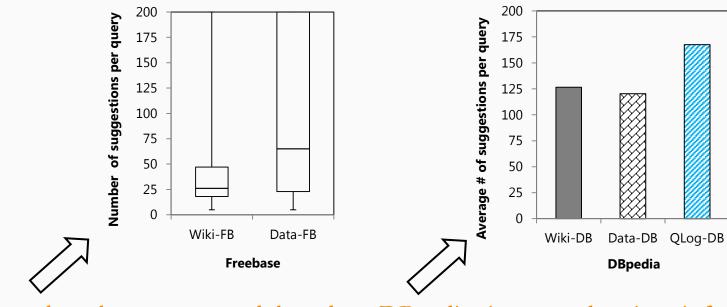
RDP better than RF and comparable to NB, despite RF and NB being light models

RDP significantly better than SVD and CAR, but worse than RF and NB



# Query Logs Comparison



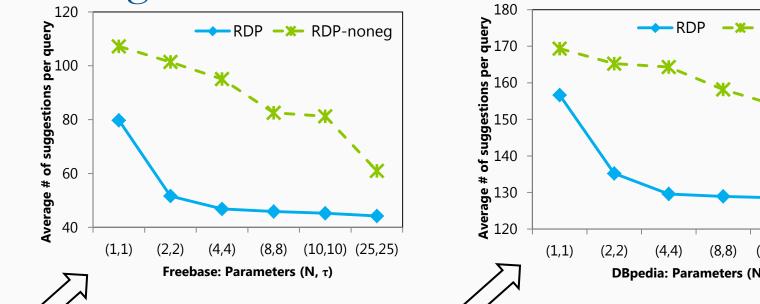


Positive edges better captured based on the context of human usage of relationships in Wikipedia DBpedia is created using info-boxes in Wikipedia, and is thus very clean. Wiki-DB is highly similar to Data-DB for DBpedia



# **Tuning RDP Parameters**





(4, 4)(8,8) (10,10) (25,25)(2,2)DBpedia: Parameters (N, τ) Considering negative edges in query session is important, as it results in

- RDP

-X- RDP-noneq

RDP performs better with more random decision paths and higher query log threshold

better performance of RDP



# Orion Contributions



Unique visual query builder with suggestions

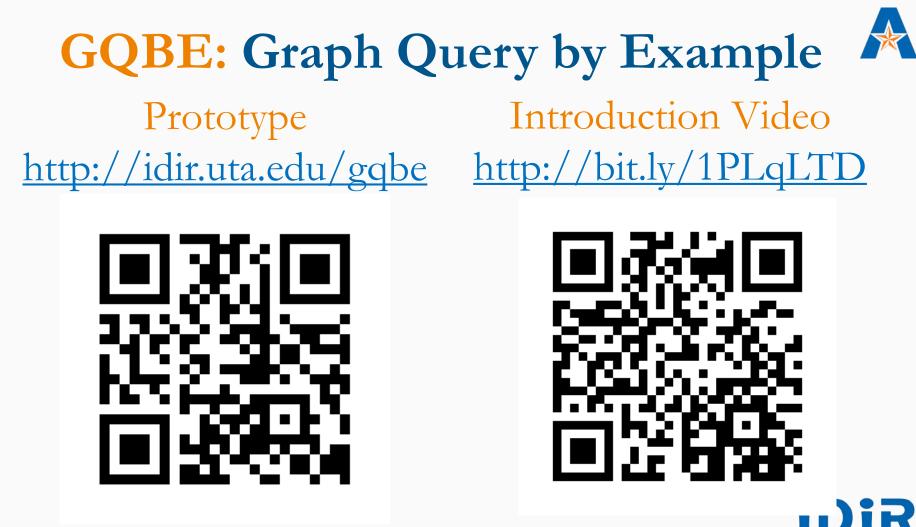
Edge ranking algorithm : random decision paths

Query log simulation

Extensive user studies and experiments

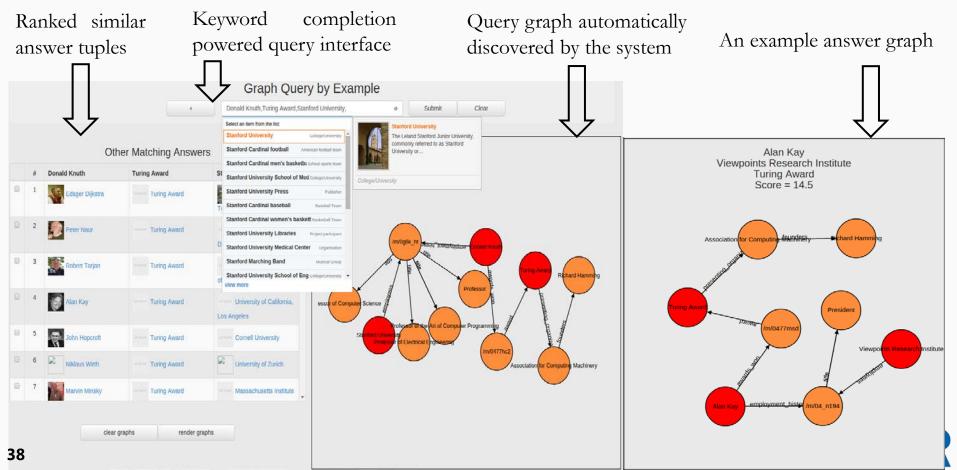
Prototype available





# GQBE GUI







## TableView: Generating Preview Tables for Entity Graphs



# TableView

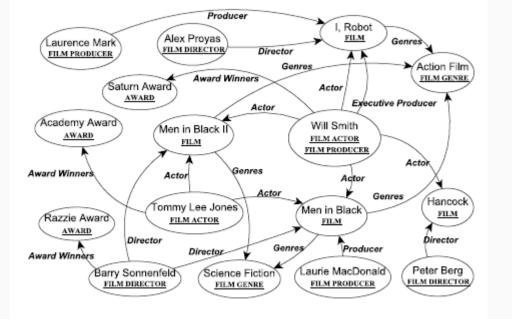


Figure 1: An Excerpt of an Entity Graph.

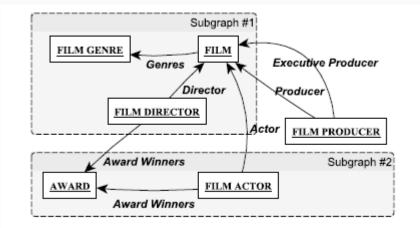


Figure 3: The Schema Graph for the Entity Graph in Fig. 1.



idir

# TableView



		FILM	Director	Genres
t	1	Men in Black	Barry Sonnenfeld	{Action Film, Science Fiction}
t	2	Men in Black II	Barry Sonnenfeld	{Action Film, Science Fiction}
t	3	Hancock	Peter Berg	-
t	4	I, Robot	Alex Proyas	{Action Film}

	FILM ACTOR	Award Winners
$t_5$	Will Smith	Saturn Award
$t_6$	Tommy Lee Jones	Academy Award

Figure 2: A 2-Table Preview of the Entity Graph in Fig. 1. (Upper and lower tables for subgraphs #1 and #2 in Fig. 3, respectively.)



# Publications



#### Overview

 Intuitive and Interactive Query Formulation to Improve the Usability of Query Systems for Heterogeneous Graphs. Nandish Jayaram. VLDB 2015 PhD Workshop.

#### Orion

- Auto-Suggestion Based Visual Interface for Interactive Query Construction on Ultra-Heterogeneous Graphs. Nandish Jayaram, Rohit Bhooplam, Chengkai Li, Vassilis Athitsos. Under preparation.
- VIIQ: Auto-Suggestion Enabled Visual Interface for Interactive Graph Query Formulation. Nandish Jayaram, Sidharth Goyal, Chengkai Li. PVLDB, 8(12): 1940-1943, August 2015. Demonstration description.

#### GQBE

o Querying knowledge graphs by example entity tuples (Extended Abstract). Nandish Jayaram, Arijit Khan, Chengkai Li, Xifeng Yan, Ramez Elmasri. ICDE 2016 (TKDE Poster)



# Publications



#### GQBE (cont'd)

- Querying knowledge graphs by example entity tuples. Nandish Jayaram, Arijit Khan, Chengkai Li, Xifeng Yan, Ramez Elmasri. TKDE, 27(10): 2797-2811, October 2015.
- GQBE: Querying knowledge graphs by example entity tuples. Nandish Jayaram, Mahesh Gupta, Arijit Khan, Chengkai Li, Xifeng Yan, Ramez Elmasri. ICDE, pages 1250-1253, 2014. Demonstration description.
- o Towards a query-by-example system for knowledge graphs. Nandish Jayaram, Arijit Khan, Chengkai Li, Xifeng Yan, Ramez Elmasri. GRADES 2014.

TableView

 Generating Preview Tables for Entity Graphs. Ning Yan, Abolfazl Asudeh, and Chengkai Li. Technical Report, arXiv:1403.5006, March 2014.





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## UTA Students

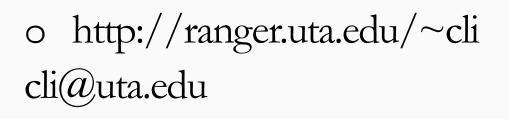
- o Nandish Jayaram
- o Sona Hasani
- o Rohit Bhoopalam
- o Sidharth Goyal
- o Mahesh Gupta

#### Collaborators

- o Vassilis Athitsos (UTA)
- o Arijit Khan (NTU)
- o Ramez Elmasri (UTA)
- o Ning Yan (FutureWei, former student)
- o Xifeng Yan (UCSB)



# Thank You! Questions?



Prototypes
 http://idir.uta.edu/orion
 http://idir.uta.edu/gqbe





