

CSE 2320 Notes 13: Minimum Spanning Trees

(Last updated 11/1/06 7:50 PM)

CLRS, 23.1, 23.2 - omit Kruskal's algorithm

CONCEPTS

Given a weighted, connected, undirected graph, find a minimum (total) weight free tree connecting the vertices. (AKA bottleneck shortest path tree)

Observation: Suppose S and T partition V such that

1. $S \cap T = \emptyset$
2. $S \cup T = V$
3. $|S| > 0$ and $|T| > 0$

then there is some MST that includes a minimum weight edge $\{s, t\}$ with $s \in S$ and $t \in T$.

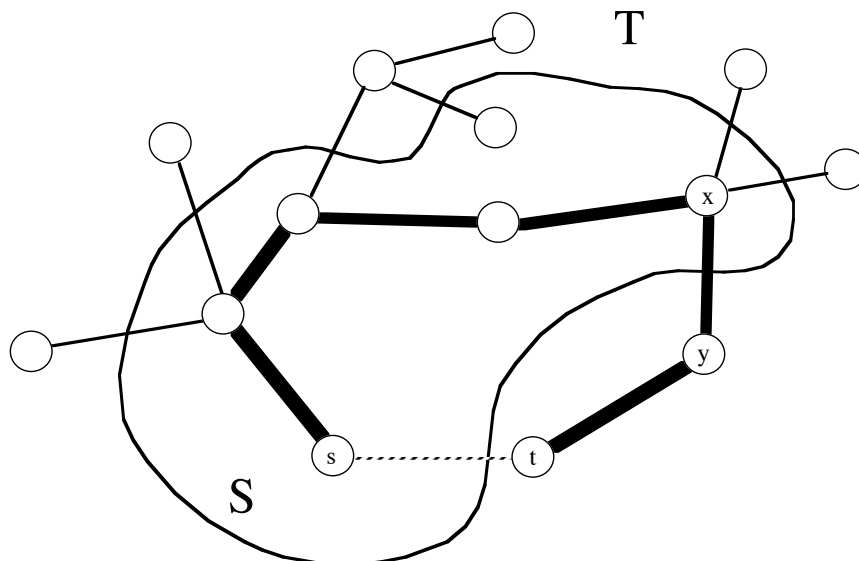
Proof:

Suppose there is a partition with a minimum weight edge $\{s, t\}$.

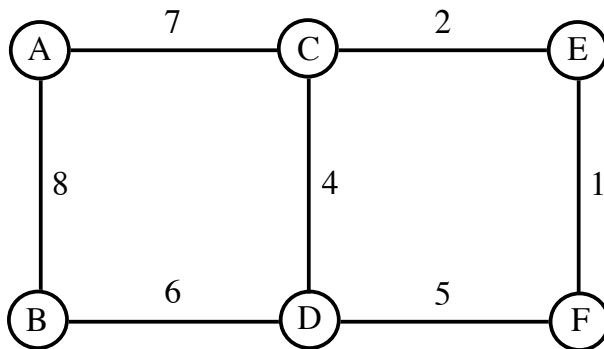
A spanning tree without $\{s, t\}$ must still have a path between s and t .

Since $s \in S$ and $t \in T$, there must be at least one edge $\{x, y\}$ on this path with $x \in S$ and $y \in T$.

By removing $\{x, y\}$ and including $\{s, t\}$, a spanning tree whose total weight is no larger is obtained. •••



The proof suggests a slow approach - remove a maximum weight edge from every cycle:



Prim's algorithm applies the observation by having S as vertices connected together by a subtree of the eventual MST and T contains vertices that have not yet been connected. *The algorithm avoids including the maximum weight edges for all cycles.*

PRIM'S ALGORITHM – Three versions

1. “Memoryless” – Only saves partial MST and current partition. (`primMemoryless.c`)

Place any vertex $x \in V$ in S .

$T = V - \{x\}$

while $T \neq \emptyset$

Find the minimum weight edge $\{s, t\}$ over all $t \in T$ and all $s \in S$. (Scan adj. list for each t)

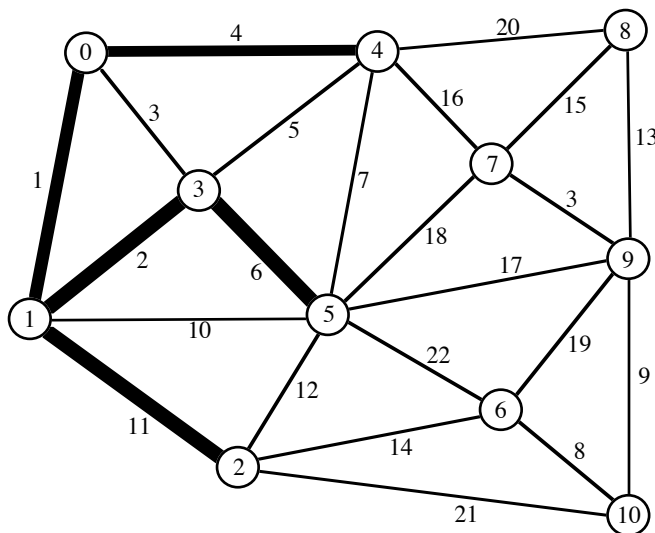
Include $\{s, t\}$ in MST.

$T = T - \{t\}$

$S = S \cup \{t\}$

Since no substantial data structures are used, this takes $\Theta(EV)$ time.

Which edge does Prim's algorithm select next?



2. Maintains T-table that provides the closest vertex in S for each vertex in T. (`primTable.c`)

Eliminates scanning all T adjacency lists in every phase, but still scans the list of the last vertex moved from T to S.

Place any vertex $x \in V$ in S.

$T = V - \{x\}$

for each $t \in T$

 Initialize T-table entry with weight of $\{t, x\}$ (or ∞ if non-existent) and x as best-S-neighbor
while $T \neq \emptyset$

 Scan T-table entries for the minimum weight edge $\{t, \text{best-S-neighbor}[t]\}$
 over all $t \in T$ and all $s \in S$.

 Include edge $\{t, \text{best-S-neighbor}[t]\}$ in MST.

$T = T - \{t\}$

$S = S \cup \{t\}$

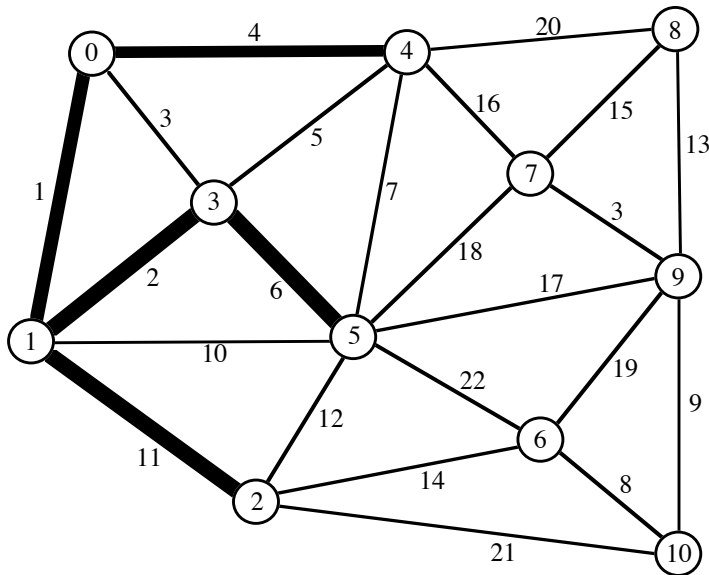
 for each vertex x in adjacency list of t

 if $x \in T$ and weight of $\{x, t\}$ is smaller than T-weight[x]

 T-weight[x] = weight of $\{x, t\}$

 best-S-neighbor[x] = t

What are the T-table contents before and after the next MST vertex is selected?



Analysis:

 Initializing the T-table takes $\Theta(V)$.

 Scans of T-table entries contribute $\Theta(V^2)$.

 Traversals of adjacency lists contribute $\Theta(E)$.

$\Theta(V^2 + E)$ overall worst-case.

3. Replace T-table by a heap. (`primHeap.cpp`, `minHeap.cpp`)

The time for updating for best-S-neighbor increases, but the time for selection of the next vertex to move from T to S improves.

Place any vertex $x \in V$ in S.

$T = V - \{x\}$

for each $t \in T$

Load T-heap entry with weight (as the priority) of $\{t, x\}$ (or ∞ if non-existent) and x as best-S-neighbor

BUILD-MIN-HEAP(T-heap)

while $T \neq \emptyset$

Use HEAP-EXTRACT-MIN to obtain T-heap entry with the minimum weight edge over all $t \in T$ and all $s \in S$.

Include edge $\{t, \text{best-S-neighbor}[t]\}$ in MST.

$T = T - \{t\}$

$S = S \cup \{t\}$

for each vertex x in adjacency list of t

if $x \in T$ and weight of $\{x, t\}$ is smaller than T-weight[x]

T-weight[x] = weight of $\{x, t\}$

best-S-neighbor[x] = t

MIN-HEAP-DECREASE-KEY(T-heap)

Analysis:

Initializing the T-heap takes $\Theta(V)$.

Total cost for HEAP-EXTRACT-MINS is $\Theta(V \log V)$.

Traversals of adjacency lists and MIN-HEAP-DECREASE-KEYS contribute $\Theta(E \log V)$.

$\Theta(E \log V)$ overall worst-case, since $E > V$.

Which version is the fastest?

	Sparse ($E = O(V)$)	Dense ($E = \Omega(V^2)$)
1.	$\Theta(EV)$	$\Theta(V^2)$
2.	$\Theta(V^2 + E)$	$\Theta(V^2)$
3.	$\Theta(E \log V)$	$\Theta(V^2 \log V)$

True or False (Prove or give counterexample):

Suppose an MST has been found for a graph.

Claim: For any pair of vertices, there is a *shortest path* that uses only MST edges.

True or False:

If no two edges in an undirected graph have the same weight, then the MST is unique.