# CSE 5311 Lab Assignment 3

# Due August 7, 2014

#### Goals:

- 1. Understanding of string preprocessing techniques.
- 2. Application of a greedy heuristic to the shortest common superstring problem (SCS): Given a set of strings, find the shortest string such that every input string is a substring of the generated string. This problem has applications in data compression and in DNA sequencing. Since SCS is NP-hard, fast heuristics are important.

### **Requirements:**

- 1. Write a C/C++ program that implements the standard greedy technique to find an approximate SCS for a set of strings. Your program must compile and execute on at least one of omega.uta.edu or Visual Studio.
- 2. Email your code (as an attachment) to sourabh.bose@mavs.uta.edu before 10:15 am on August 7. The subject should include your name as recorded by the University.

### **Getting Started:**

- 1. The input (stdin) will consist of the following:
  - a. A line with n (number of strings).  $n \le 100$ .
  - b. n lines, each including a single string with no more than 50 symbols.
- 2. Before doing other processing, your program should verify that none of the input strings is a substring of any other input string. If this condition is violated, an error message and termination should result. There is no loss of generality in making this assumption, but it avoids a few tedious situations.
- 3. The "standard" greedy technique is conceptually simple. Given a set of strings, determine an ordered pair of strings X=UV and Y=VW that maximizes IVI. Next, replace X and Y with UVW. Apply this technique until one string remains. (This algorithm has been conjectured as producing a superstring that is no more than twice as long as the SCS.)
- 4. Your program should only compute the maximum overlap for each ordered pair of strings *once* and, in spite of the simple description, will not need to compute any other overlaps. Instead, you may view the problem as approximating a longest path in a weighted, directed graph: each vertex corresponds to a string and the weight on each edge (X,Y) is the maximum overlap.

The greedy technique corresponds to concatenating paths, but only at the endpoints. Care is needed to avoid cycles.

5. Your output should print the strings, one per line, to make the overlaps comprising the superstring obvious.

For example, suppose the input was:

The output could be

4 1001001 1001001 0010010 100102 110010 0010010 100102

or

110010 1001001 0010010 100102

