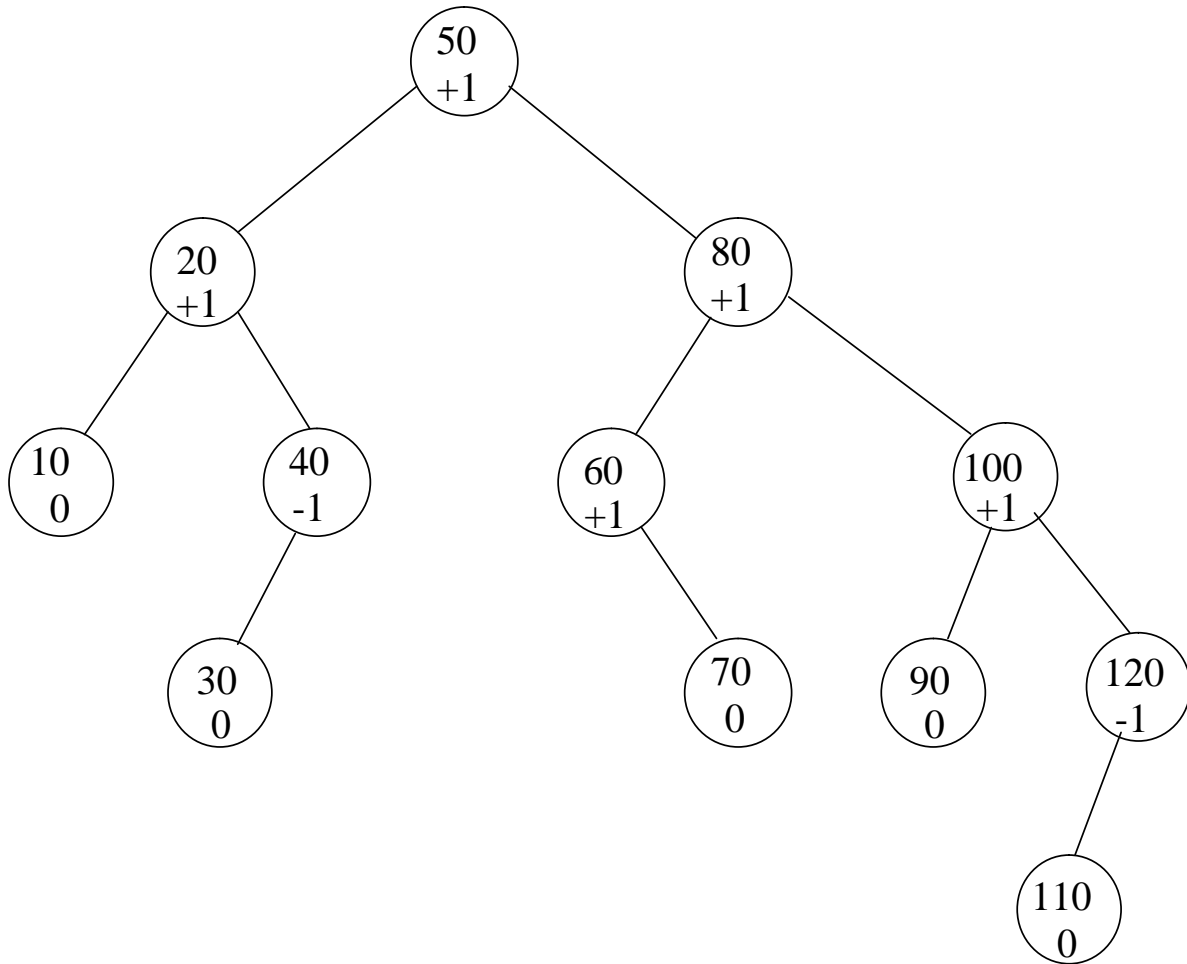


AVL Trees

1. Each node stores the difference of the heights (known as the balance factor) of the right and left subtrees rooted by the children:

$\text{height}_{\text{right}} - \text{height}_{\text{left}}$



2. A balance factor must be +1, 0, -1 (leans right, "balanced", leans left).

3. An insert is implemented by:

a. Attaching a leaf

b. Rippling changes to balance factor:

1. Right child ripple

Parent.Bal = 0 \Rightarrow +1 and ripple to parent

Parent.Bal = -1 \Rightarrow 0 to complete insertion

Parent.Bal = +1 \Rightarrow +2 and ROTATION to complete insertion

2. Left child ripple

Parent.Bal = 0 \Rightarrow -1 and ripple to parent

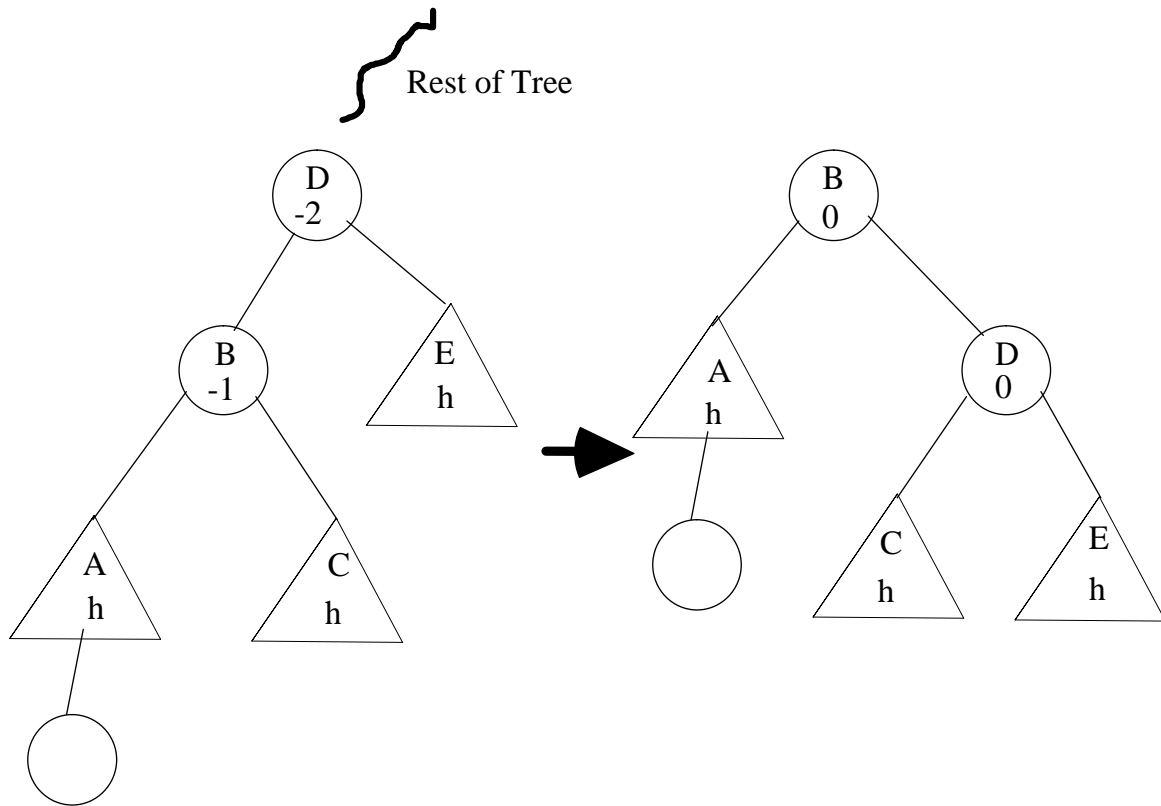
Parent.Bal = +1 \Rightarrow 0 to complete insertion

Parent.Bal = -1 \Rightarrow -2 and ROTATION to complete insertion

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4. Rotations

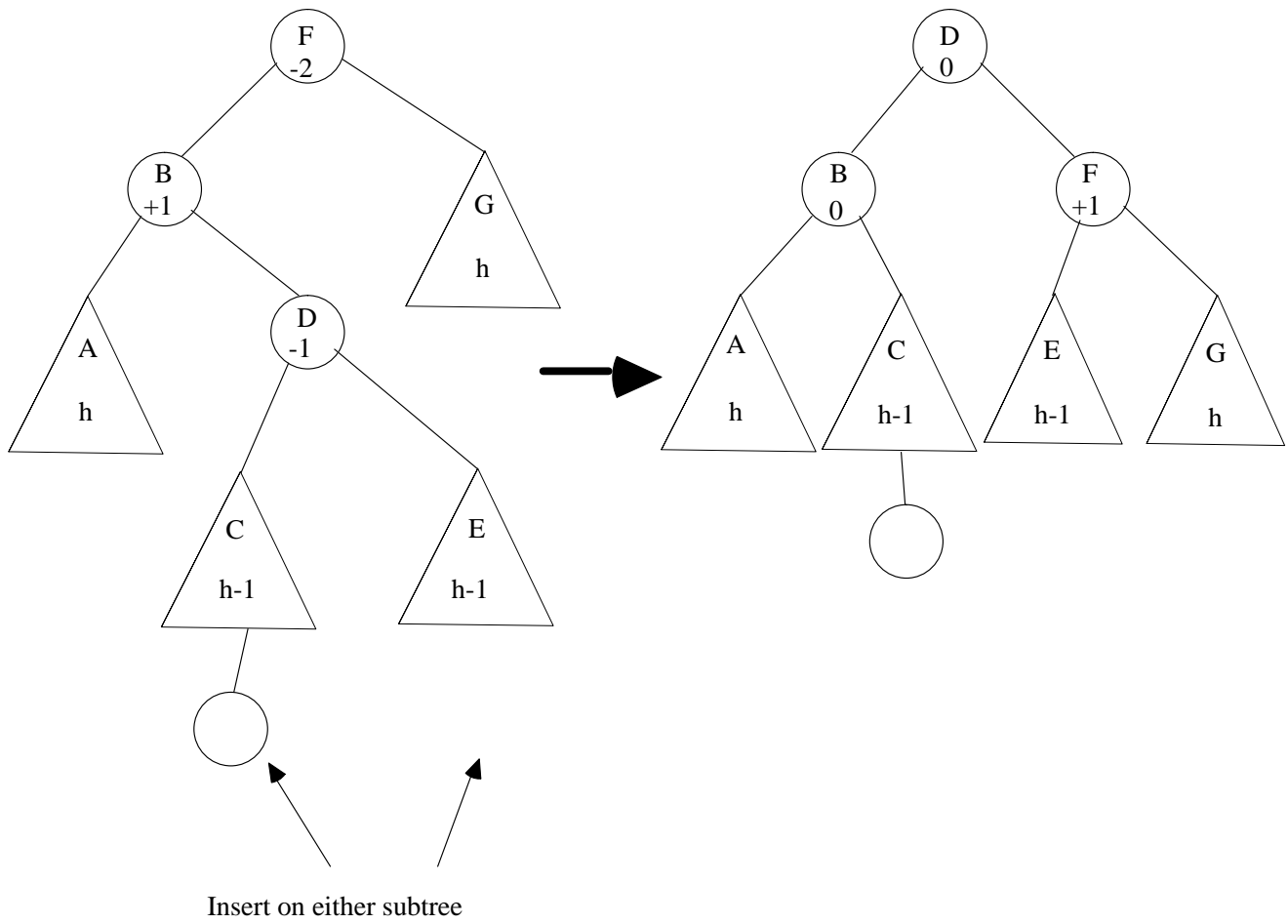
a. Single (LL) - right rotation at D



Restores height of subtree to pre-insertion number of levels

RR case is symmetric

b. Double (LR)



Restores height of subtree to pre-insertion number of levels

RL case is symmetric
