

Multiple Choice. Write your answer to the LEFT of each problem. 4 points each

1. Which of the following random permutation techniques is not uniform?
  - A. PERMUTE-BY-SORTING
  - B. PERMUTE-WITH-ALL
  - C. RANDOMIZE-IN-PLACE
  - D. Randomly choose one of the  $n!$  ranks and then apply unranking
2. Fibonacci trees are used in the analysis of which technique?
  - A. AVL
  - B. red-black
  - C. splay
  - D. treap
3. Which analysis of self-organizing linear search did not involve probabilities?
  - A. Count vs. optimal fixed order
  - B. Lab Assignment 1
  - C. Markov analysis of move-to-front for Zipf's distribution
  - D. Move-to-front (online) vs. optimal offline
4. The median of a set of  $n$  numbers may be found optimally in time:
  - A.  $\theta(\log n)$
  - B.  $\theta(n)$
  - C.  $\theta(n \log n)$
  - D.  $\theta(n^2)$
5. To support computing prefix sums of all keys that are no larger than some query key, an augmented binary search tree stores the following at every node:
  - A. the sum of all keys in the entire tree
  - B. the sum of all keys in the left subtree
  - C. the sum of all keys that are no larger than the stored key
  - D. the sum of all keys stored in the subtree rooted by this node
6. When using Brent's rehash, the number of previously inserted keys that may move is:
  - A. 1
  - B. 2
  - C.  $\frac{1}{\alpha}$
  - D.  $H_m$ , where  $m$  is the number of stored keys
7. Assuming that a random  $n$ -permutation is provided, the expected number of hires for the hiring problem is:
  - A. 2
  - B.  $H_n$
  - C.  $\frac{1}{n}$
  - D.  $n$
8. Which data structure is not used to implement a dictionary?
  - A. AVL tree
  - B. Red-black tree
  - C. Self-organizing list
  - D. Union-find

9. Which binary search tree method stores the same information in each node as an unbalanced binary search tree, yet performs retrieval, insertion, and deletion in  $O(\log n)$  amortized time?
- AVL
  - red-black
  - splay
  - treap
10. Which priority queue implementation generalizes binary heaps by increasing the branching?
- Binomial heaps
  - d-heaps
  - Fibonacci heaps
  - Leftist heaps
11. Suppose you already have 15 different coupons when there are 20 coupon types. What is the expected number of boxes for obtaining a coupon different from the 15 you already have?
- 3
  - 4
  - 5
  - 15
12. When is path compression used?
- After an insertion into any type of balanced binary search tree.
  - After an insertion into a splay tree.
  - After a FIND operation.
  - After a UNION operation.

13. How many nodes does a  $B_5$  tree in a binomial heap have? (2 points)

CSE 5311

Name \_\_\_\_\_

Test 1 - Open Book

Summer 2004

Student ID # \_\_\_\_\_

- Give the range of possible heights for an AVL tree with 100 keys. (10 points)
- Evaluate the following recurrences using the master method. Indicate the case that is used for each. (15 points)
  - $T(n) = 2T\left(\frac{n}{4}\right) + 1$
  - $T(n) = 2T\left(\frac{n}{4}\right) + \sqrt{n}$
  - $T(n) = 2T\left(\frac{n}{4}\right) + n^2$
- Construct the final optimal binary search tree (using Knuth's root trick) and give its cost. **SHOW YOUR WORK.** (15 points)

$n=6;$	$key[4]=40;$	$w[0][2]=0.250000$
$q[0]=0.01;$	$p[4]=0.2;$	$w[0][3]=0.490000$
$key[1]=10;$	$q[4]=0.0;$	$w[0][4]=0.690000$
$p[1]=0.09;$	$key[5]=50;$	$w[0][5]=0.850000$
$q[1]=0.02;$	$p[5]=0.12;$	$w[0][6]=1.000000$
$key[2]=20;$	$q[5]=0.04;$	$w[1][1]=0.020000$
$p[2]=0.1;$	$key[6]=60;$	$w[1][2]=0.150000$
$q[2]=0.03;$	$p[6]=0.12;$	$w[1][3]=0.390000$
$key[3]=30;$	$q[6]=0.03;$	$w[1][4]=0.590000$
$p[3]=0.2;$	$w[0][0]=0.010000$	$w[1][5]=0.750000$
$q[3]=0.04;$	$w[0][1]=0.120000$	$w[1][6]=0.900000$

w[2][2]=0.030000	Building c(3,5) using roots 4 thru 5	c(1,2) cost 0.150000 20
w[2][3]=0.270000	Building c(4,6) using roots 5 thru 6	c(2,3) cost 0.270000 30
w[2][4]=0.470000	Building c(0,3) using roots 2 thru 3	c(3,4) cost 0.240000 40
w[2][5]=0.630000	Building c(1,4) using roots 3 thru 3	c(4,5) cost 0.160000 50
w[2][6]=0.780000	Building c(2,5) using roots 3 thru 4	c(5,6) cost 0.190000 60
w[3][3]=0.040000	Building c(3,6) using roots 4 thru 6	c(0,2) cost 0.370000 20(10,)
w[3][4]=0.240000	Building c(0,4) using roots 3 thru 3	c(1,3) cost 0.540000 30(20,)
w[3][5]=0.400000	Building c(1,5) using roots 3 thru 4	c(2,4) cost 0.710000 30(,40)
w[3][6]=0.550000	Building c(2,6) using roots 4 thru 5	c(3,5) cost 0.560000 40(,50)
w[4][4]=0.000000	Building c(0,5) using roots 3 thru 4	c(4,6) cost 0.470000 60(50,)
w[4][5]=0.160000	Building c(1,6) using roots 4 thru 4	c(0,3) cost 0.860000 30(20(10,))
w[4][6]=0.310000	Building c(0,6) using roots ? thru ?	c(1,4) cost 0.980000 30(20,40)
w[5][5]=0.040000	Counts - root trick 28 without root	c(2,5) cost 1.060000 40(30,50)
w[5][6]=0.190000	trick 50	c(3,6) cost 0.980000 50(40,60)
w[6][6]=0.030000	Average probe length is ???	c(0,4) cost 1.300000 30(20(10,),40)
Building c(0,2)	trees in parenthesized prefix	c(1,5) cost 1.450000 40(30(20,),50)
using roots 1	c(0,0) cost 0.000000	c(2,6) cost 1.520000 40(30,60(50,))
thru 2	c(1,1) cost 0.000000	c(0,5) cost 1.780000 30(20(10,),40(,50))
Building c(1,3)	c(2,2) cost 0.000000	c(1,6) cost 1.910000 40(30(20,),60(50,))
using roots 2	c(3,3) cost 0.000000	c(0,6) cost ??? ??????????
thru 3	c(4,4) cost 0.000000	
Building c(2,4)	c(5,5) cost 0.000000	
using roots 3	c(6,6) cost 0.000000	
thru 4	c(0,1) cost 0.120000 10	

4. Suppose all  $2^k - 1$  nodes, along with the sentinel, in a red-black tree are colored black. Explain what will happen if any key is deleted. (10 points)

CSE 5311

Name \_\_\_\_\_

Test 2 - Closed Book

Summer 2004

Student ID # \_\_\_\_\_

Multiple Choice. Write your answer to the LEFT of each problem. 3 points each

- Which of the following problems is not NP-complete? (Assume  $P \neq NP$ )
  - Testing if a graph is 3-colorable
  - Testing if an undirected graph has a Hamiltonian cycle
  - Testing if the number of colors needed to edge color a graph is the degree of the graph
  - 2-satisfiability
- How many times will -1 occur in the style 1 fail link table for the pattern abaabaab?
  - 1
  - 2
  - 3
  - 4
- How many times will -1 occur in the style 2 fail link table for the pattern abaabaab?
  - 1
  - 2
  - 3
  - 4
- Which of the following do Kruskal's and Boruvka's algorithms have in common?
  - They can take advantage of Union-Find structures
  - They do not work correctly unless all edge weights are unique
  - They use min-heaps

- D. They use the edges in ascending weight order
5. Under what condition does an instance of stable marriages have only one solution?
    - A. Every male preference list is identical to some female preference list
    - B. No female appears at the beginning of multiple male preference lists
    - C. The male-optimal solution and female-optimal solution are the same
    - D. There is only one rotation
  6. Which of the following algorithms does not preprocess using a sort?
    - A. Closest points in 2-d space
    - B. Graham scan
    - C. Jarvis march
    - D. Kruskal
  7. Which algorithm is defined using the notions of left-turn and right-turn?
    - A. Closest points in 2-d space
    - B. Graham scan
    - C. Jarvis march
    - D. Longest common subsequence
  8. Which of the following is not a condition for performing a lift operation at  $u$ ?
    - A. all exiting saturated edges have heads with height  $\geq$  height of  $u$
    - B. all exiting unsaturated edges have heads with height  $\geq$  height of  $u$
    - C.  $u$  has excess  $> 0$
  9. Which of the following does not have a polynomial-time approximation algorithm?
    - A. Bin packing
    - B. Edge coloring
    - C. Traveling salesperson with triangle inequality
    - D. Vertex coloring
  10. The length of a longest monotone increasing subsequence for 1 4 3 2 3 4 3 6 3 4 is:
    - A. 4
    - B. 5
    - C. 6
    - D. 7
  11. Which longest common subsequence method is potentially the most space-consuming?
    - A. Compact version of dynamic programming
    - B. Method based on subsequence indices and longest strictly increasing subsequence
    - C. Ordinary dynamic programming
  12. Consider the technique for determining articulation points using depth-first search. If a vertex has no predecessors (first vertex discovered for a “restart”), it can be an articulation point only if
    - A. there are no incident tree edges
    - B. there is one incident tree edge
    - C. there is more than one incident tree edge
    - D. there is no back edge incident to this vertex
  13. Which minimum spanning tree algorithm is the slowest?
    - A. Boruvka
    - B. Kruskal
    - C. Prim
    - D. Warshall
  14. Which string search method is potentially the most time-consuming?
    - A. Karp-Rabin
    - B. KMP with fail 1 links
    - C. KMP with fail 2 links

D. Z table

15. What is the minimum increase in the tail's distance from the source between the first and second times that an edge becomes critical in the Edmonds-Karp method?
- A. 1
  - B. 2
  - C.  $(V-2)/2$
  - D.  $VE$

16. Explain how the Z Algorithm ("Fundamental String Preprocessing") may be used to find all occurrences of string 1 within string 2. (5 points)

CSE 5311

Name \_\_\_\_\_

Test 2 - Open Book

Summer 2004

Student ID # \_\_\_\_\_

1. Use the Gale-Shapley algorithm to determine the male-optimal solution for the following instance of the stable marriages problem. In addition, show the preference lists at termination. Note that the preference lists are given left-to-right. (15 points)

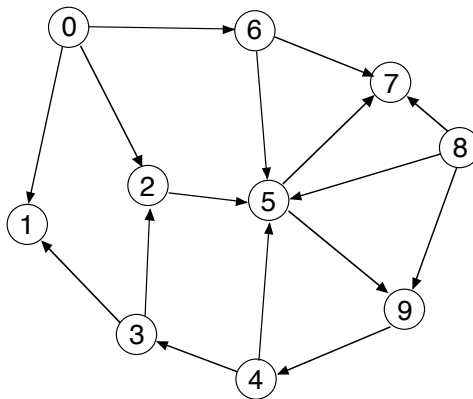
male preference lists are:

- 1: 1 2 3 4 5
- 2: 3 2 1 5 4
- 3: 3 4 2 5 1
- 4: 1 3 2 5 4
- 5: 2 3 4 5 1

female preference lists are:

- 1: 4 5 3 2 1
- 2: 1 2 3 4 5
- 3: 2 3 4 5 1
- 4: 3 2 1 5 4
- 5: 4 5 2 1 3

2. Perform depth-first search on the following graph, including start/finish times and edge types (T=tree, B=back, C=cross, F=forward). Assume that the adjacency lists are *ordered*. Write your answer in the tables below. 15 points



Vertex	Start	Finish	Edge	Type	Edge	Type
0	<u>1</u>	___	0 1	___	6 5	___
1	___	___	0 2	___	6 7	___
2	___	___	0 6	___	8 5	___
3	___	___	2 5	___	8 7	___
4	___	___	3 1	___	8 9	___
5	___	___	3 2	___	9 4	___
6	___	___	4 3	___		
7	___	___	4 5	___		

8    \_\_\_\_\_    \_\_\_\_\_    5 7    \_\_\_\_\_  
9    \_\_\_\_\_    \_\_\_\_\_    5 9    \_\_\_\_\_

3. **Clearly** list the lift and push operations for the preflow-push algorithm on the following network. In addition, give a minimum cut. (20 points)

