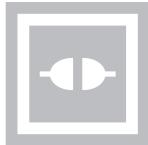


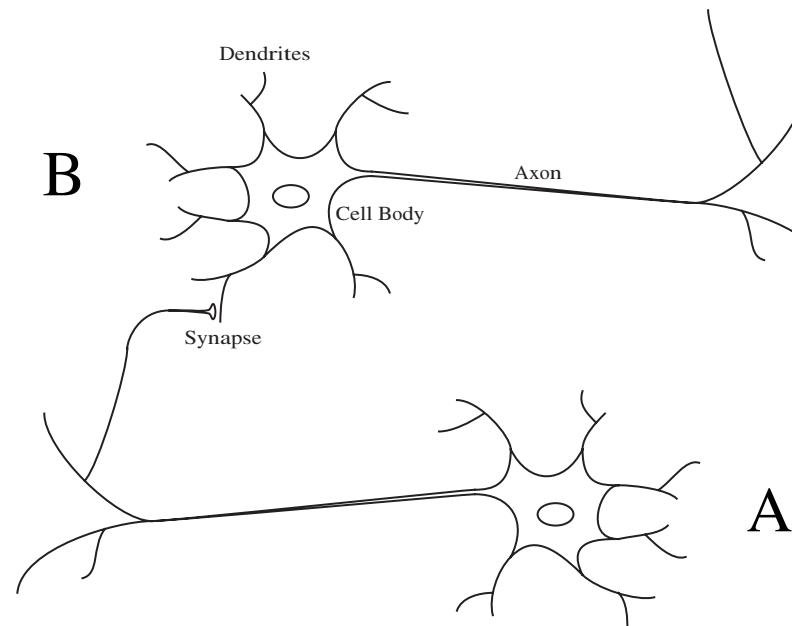
Supervised Hebbian Learning

Hebb's Postulate

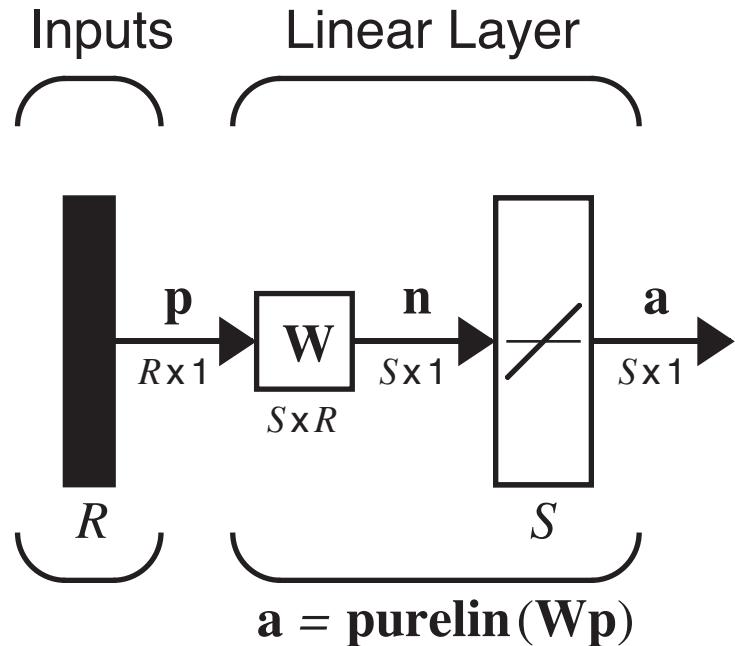
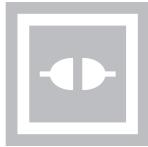


“When an axon of cell A is near enough to excite a cell B and repeatedly or persistently takes part in firing it, some growth process or metabolic change takes place in one or both cells such that A’s efficiency, as one of the cells firing B, is increased.”

D. O. Hebb, 1949



Linear Associator

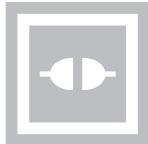


$$\mathbf{a} = \mathbf{W}\mathbf{p} \quad a_i = \sum_{j=1}^R w_{ij}p_j$$

Training Set:

$$\{\mathbf{p}_1, \mathbf{t}_1\}, \{\mathbf{p}_2, \mathbf{t}_2\}, \dots, \{\mathbf{p}_Q, \mathbf{t}_Q\}$$

Hebb Rule



$$w_{ij}^{new} = w_{ij}^{old} + \alpha f_i(a_{iq})g_j(p_{jq})$$

↑ ↑
Postsynaptic Signal Presynaptic Signal

Simplified Form:

$$w_{ij}^{new} = w_{ij}^{old} + \alpha a_{iq} p_{jq}$$

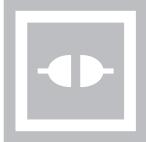
Supervised Form:

$$w_{ij}^{new} = w_{ij}^{old} + t_{iq} p_{jq}$$

Matrix Form:

$$\mathbf{W}^{new} = \mathbf{W}^{old} + \mathbf{t}_q \mathbf{p}_q^T$$

Batch Operation

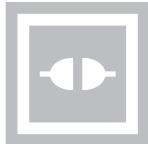


$$\mathbf{W} = \mathbf{t}_1 \mathbf{p}_1^T + \mathbf{t}_2 \mathbf{p}_2^T + \cdots + \mathbf{t}_Q \mathbf{p}_Q^T = \sum_{q=1}^Q \mathbf{t}_q \mathbf{p}_q^T \quad (\text{Zero Initial Weights})$$

Matrix Form:

$$\mathbf{W} = [\mathbf{t}_1 \ \mathbf{t}_2 \ \dots \ \mathbf{t}_Q] \begin{bmatrix} \mathbf{p}_1^T \\ \mathbf{p}_2^T \\ \vdots \\ \mathbf{p}_Q^T \end{bmatrix} = \mathbf{T} \mathbf{P}^T$$
$$\mathbf{P} = [\mathbf{p}_1 \ \mathbf{p}_2 \ \dots \ \mathbf{p}_Q]$$
$$\mathbf{T} = [\mathbf{t}_1 \ \mathbf{t}_2 \ \dots \ \mathbf{t}_Q]$$

Performance Analysis



$$\mathbf{a} = \mathbf{W}\mathbf{p}_k = \left(\sum_{q=1}^Q \mathbf{t}_q \mathbf{p}_q^T \right) \mathbf{p}_k = \sum_{q=1}^Q \mathbf{t}_q (\mathbf{p}_q^T \mathbf{p}_k)$$

Case I, input patterns are orthogonal.

$$(\mathbf{p}_q^T \mathbf{p}_k) = 1 \quad q = k \\ = 0 \quad q \neq k$$

Therefore the network output equals the target:

$$\mathbf{a} = \mathbf{W}\mathbf{p}_k = \mathbf{t}_k$$

Case II, input patterns are normalized, but not orthogonal.

$$\mathbf{a} = \mathbf{W}\mathbf{p}_k = \mathbf{t}_k + \boxed{\sum_{q \neq k} \mathbf{t}_q (\mathbf{p}_q^T \mathbf{p}_k)}$$

Error

Example



Banana

Apple

Normalized Prototype Patterns

$$\mathbf{p}_1 = \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix} \quad \mathbf{p}_2 = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \quad \left\{ \mathbf{p}_1 = \begin{bmatrix} -0.5774 \\ 0.5774 \\ -0.5774 \end{bmatrix}, \mathbf{t}_1 = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \right\} \quad \left\{ \mathbf{p}_2 = \begin{bmatrix} 0.5774 \\ 0.5774 \\ -0.5774 \end{bmatrix}, \mathbf{t}_2 = \begin{bmatrix} 1 \end{bmatrix} \right\}$$

Weight Matrix (Hebb Rule):

$$\mathbf{W} = \mathbf{T}\mathbf{P}^T = \begin{bmatrix} -1 & 1 \end{bmatrix} \begin{bmatrix} -0.5774 & 0.5774 & -0.5774 \\ 0.5774 & 0.5774 & -0.5774 \end{bmatrix} = \begin{bmatrix} 1.1548 & 0 & 0 \end{bmatrix}$$

Tests:

Banana $\mathbf{Wp}_1 = \begin{bmatrix} 1.1548 & 0 & 0 \end{bmatrix} \begin{bmatrix} -0.5774 \\ 0.5774 \\ -0.5774 \end{bmatrix} = \begin{bmatrix} -0.6668 \end{bmatrix}$

Apple $\mathbf{Wp}_2 = \begin{bmatrix} 1.1548 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0.5774 \\ 0.5774 \\ -0.5774 \end{bmatrix} = \begin{bmatrix} 0.6668 \end{bmatrix}$

Pseudoinverse Rule - (1)



Performance Index: $\mathbf{Wp}_q = \mathbf{t}_q \quad q = 1, 2, \dots, Q$

$$F(\mathbf{W}) = \sum_{q=1}^Q \|\mathbf{t}_q - \mathbf{Wp}_q\|^2$$

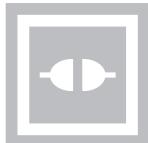
Matrix Form: $\mathbf{WP} = \mathbf{T}$

$$\mathbf{T} = [\mathbf{t}_1 \ \mathbf{t}_2 \ \dots \ \mathbf{t}_Q] \quad \mathbf{P} = [\mathbf{p}_1 \ \mathbf{p}_2 \ \dots \ \mathbf{p}_Q]$$

$$F(\mathbf{W}) = \|\mathbf{T} - \mathbf{WP}\|^2 = \|\mathbf{E}\|^2$$

$$\|\mathbf{E}\|^2 = \sum_i \sum_j e_{ij}^2$$

Pseudoinverse Rule - (2)



$$\mathbf{WP} = \mathbf{T}$$

Minimize:

$$F(\mathbf{W}) = \|\mathbf{T} - \mathbf{WP}\|^2 = \|\mathbf{E}\|^2$$

If an inverse exists for \mathbf{P} , $F(\mathbf{W})$ can be made zero:

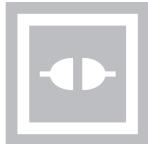
$$\mathbf{W} = \mathbf{TP}^{-1}$$

When an inverse does not exist $F(\mathbf{W})$ can be minimized using the pseudoinverse:

$$\mathbf{W} = \mathbf{TP}^+$$

$$\mathbf{P}^+ = (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T$$

Relationship to the Hebb Rule



Hebb Rule

$$\mathbf{W} = \mathbf{T}\mathbf{P}^T$$

Pseudoinverse Rule

$$\mathbf{W} = \mathbf{T}\mathbf{P}^+$$

$$\mathbf{P}^+ = (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T$$

If the prototype patterns are orthonormal:

$$\mathbf{P}^T \mathbf{P} = \mathbf{I}$$

$$\mathbf{P}^+ = (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T = \mathbf{P}^T$$

Example



$$\left\{ \mathbf{p}_1 = \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}, \mathbf{t}_1 = \begin{bmatrix} -1 \end{bmatrix} \right\} \quad \left\{ \mathbf{p}_2 = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}, \mathbf{t}_2 = \begin{bmatrix} 1 \end{bmatrix} \right\} \quad \mathbf{W} = \mathbf{T}\mathbf{P}^+ = \begin{bmatrix} -1 & 1 \\ 1 & 1 \\ -1 & -1 \end{bmatrix} \begin{pmatrix} -1 & 1 \\ 1 & 1 \\ -1 & -1 \end{pmatrix}^+$$

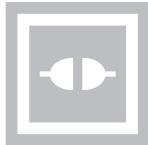
$$\mathbf{P}^+ = (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}^{-1} \begin{bmatrix} -1 & 1 & -1 \\ 1 & 1 & -1 \end{bmatrix} = \begin{bmatrix} -0.5 & 0.25 & -0.25 \\ 0.5 & 0.25 & -0.25 \end{bmatrix}$$

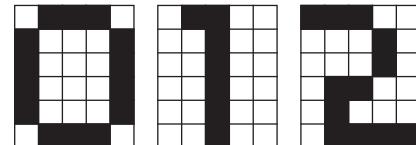
$$\mathbf{W} = \mathbf{T}\mathbf{P}^+ = \begin{bmatrix} -1 & 1 \end{bmatrix} \begin{bmatrix} -0.5 & 0.25 & -0.25 \\ 0.5 & 0.25 & -0.25 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$

$$\mathbf{W}\mathbf{p}_1 = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \end{bmatrix}$$

$$\mathbf{W}\mathbf{p}_2 = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \end{bmatrix}$$

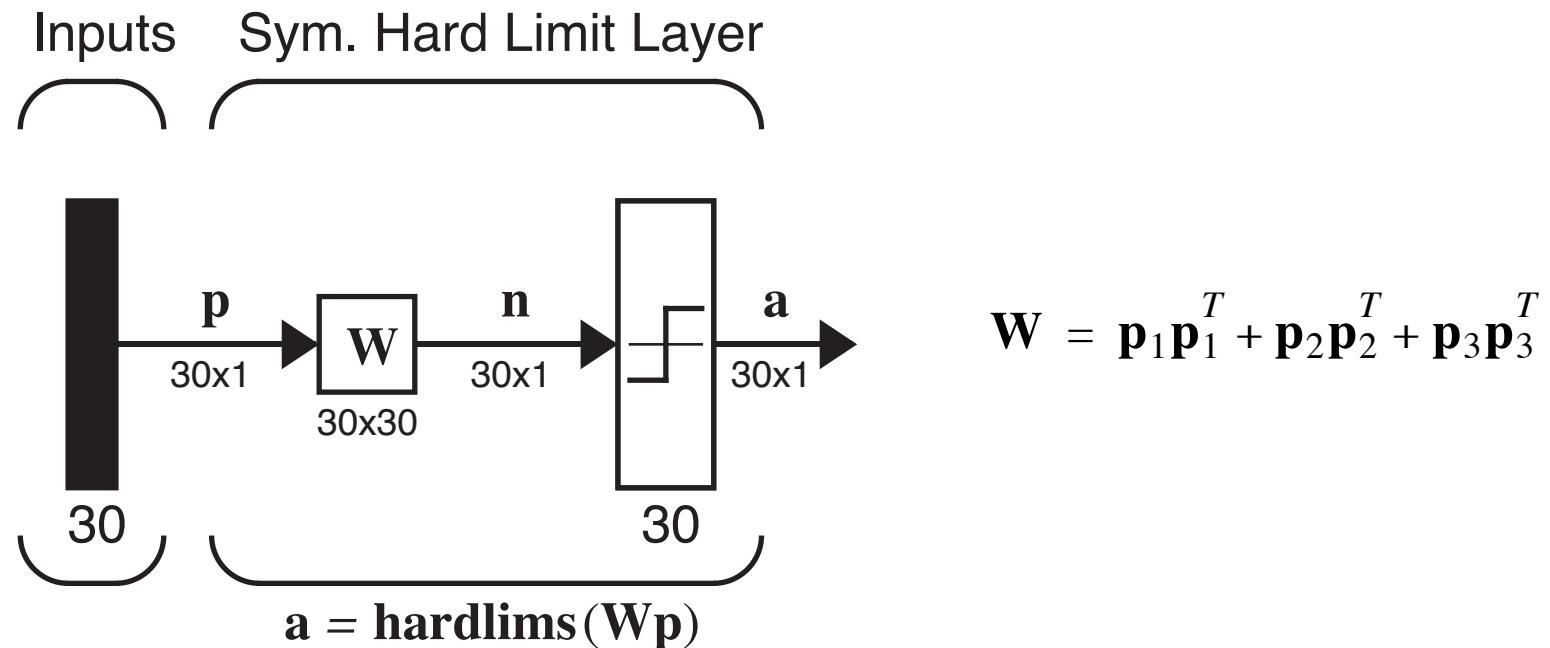
Autoassociative Memory

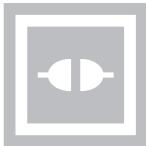




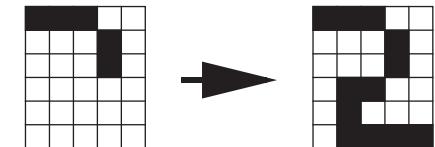
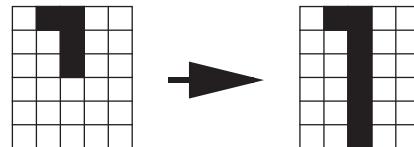
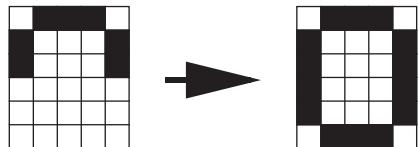
p_1, t_1 p_2, t_2 p_3, t_3

$$\mathbf{p}_1 = [-1 \ 1 \ 1 \ 1 \ 1 \ -1 \ 1 \ -1 \ -1 \ -1 \ -1 \ 1 \ 1 \ -1 \ \dots \ 1 \ -1]^T$$

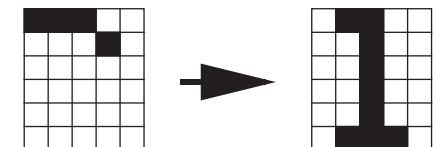
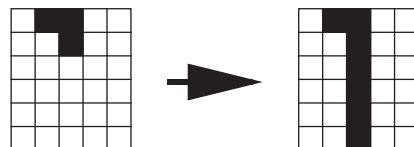
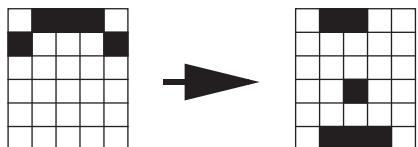




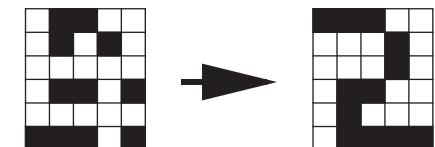
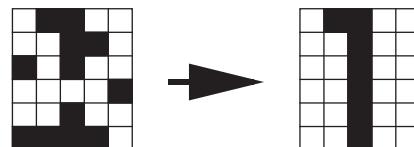
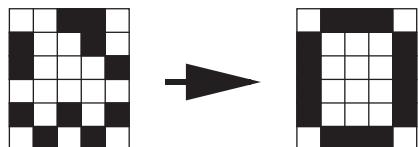
50% Occluded



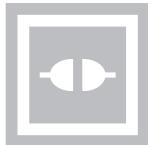
67% Occluded



Noisy Patterns (7 pixels)



Variations of Hebbian Learning



Basic Rule: $\mathbf{W}^{new} = \mathbf{W}^{old} + \mathbf{t}_q \mathbf{p}_q^T$

Learning Rate: $\mathbf{W}^{new} = \mathbf{W}^{old} + \alpha \mathbf{t}_q \mathbf{p}_q^T$

Smoothing: $\mathbf{W}^{new} = \mathbf{W}^{old} + \alpha \mathbf{t}_q \mathbf{p}_q^T - \gamma \mathbf{W}^{old} = (1 - \gamma) \mathbf{W}^{old} + \alpha \mathbf{t}_q \mathbf{p}_q^T$

Delta Rule: $\mathbf{W}^{new} = \mathbf{W}^{old} + \alpha (\mathbf{t}_q - \mathbf{a}_q) \mathbf{p}_q^T$

Unsupervised: $\mathbf{W}^{new} = \mathbf{W}^{old} + \alpha \mathbf{a}_q \mathbf{p}_q^T$