

Multiple Choice. Write your answer to the LEFT of each problem. 5 points each

- Which of the following statements is true about HEAPSORT?
 - It is stable.
 - It has a worse-case time in $\theta(n^2)$.
 - Its average-case time is in $\theta(n \log n)$
 - The decision-tree lower bound does not apply to it.
- The worst-case time to change the priority of a heap element is:
 - $\theta(1)$
 - $\theta(\log n)$
 - $\theta(n)$
 - $\theta(n \log n)$
- Assuming that comparisons take $\theta(1)$ time, the worst-case time to merge two ordered tables with m and n elements is:
 - $\theta(1)$
 - $\theta(\log n)$
 - $\theta(mn)$
 - $\theta(m+n)$
- You would like to determine if an ordered table of n numbers has any duplicated values. This will take how much time in the worst case?
 - $\theta(1)$
 - $\theta(\log n)$
 - $\theta(n)$
 - $\theta(n \log n)$
- Suppose the 201 priorities in a max-heap are unique. Which of the following subscripts may not contain the minimum priority?
 - 100
 - 101
 - 199
 - 200
- As n approaches infinity, H_{2n}/H_n approaches?
 - 1
 - 2
 - $\ln n$
 - $n!$
- Suppose that $f(n) \in \theta(h(n))$ and $g(n) \in \theta(h(n))$. Which of the following is not required?
 - $h(n) \in \theta(g(n))$
 - $g(n) \in \Omega(h(n))$
 - $h(n) \in O(f(n))$
 - There is a constant c such that $cf(n)=g(n)$ for all n .
- Which of the following functions is in $O(n^3)$ and $\Omega(\log n)$, but not $\Omega(n^2)$?
 - 3
 - $n \log n$
 - $n^2 \log n$
 - n^2

Long Answer.

- Use the recursion-tree method to show that $T(n) = 2T(n/4) + n^2$ is in $\Theta(n^2)$. 15 points
- Use the substitution method to show that $T(n) = 2T(n/4) + n^2$ is in $\Theta(n^2)$. 15 points
- Indicate precisely what each of the following three functions will return. DO NOT GIVE THE NAME OF A VARIABLE!!! 10 points

```
int test1a(a,N,key)
int *a;
int N,key;
{
  int low,high,mid;
  low=0;
  high=N-1;
  while (low<=high)
  {
    mid=(low+high)/2;
```

Returns:

```

    if (a[mid]<=key)
        low=mid+1;
    else
        high=mid-1;
}
return high;
}

```

```

int test1b(a,N,key)
int *a;
int N,key;
{
    int low,high,mid;
    low=0;
    high=N-1;
    while (low<=high)
    {
        mid=(low+high)/2;
        if (a[mid]<key)
            low=mid+1;
        else
            high=mid-1;
    }
    return low;
}

```

Returns:

```

int test1c(a,N,key)
int *a;
int N,key;
{
    int low,high,mid;
    low=0;
    high=N-1;
    while (1)
    {
        if (high<low)
            return (-1);
        mid=(low+high)/2;
        if (a[mid]==key)
            return mid;
        if (a[mid]<key)
            low=mid+1;
        else
            high=mid-1;
    }
}

```

Returns:

4. Show the result after PARTITION manipulates the following subarray. 10 points.

1 10 2 9 3 8 4 7 6 5

5. Briefly explain the phases in a counting sort. 5 points
 6. Explain why the decision-tree model does not apply to radix sort. 5 points

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Test 2

100 points

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Multiple Choice - 5 points each. WRITE your answer to the LEFT of each problem.

- Which of the following statements is not true about linear probing?
 - It has primary clustering.
 - It has secondary clustering.
 - Ordered retrieval is not supported
 - The size of the table should be prime.
- A double hash table is 80% full. How many probes do you expect to use for unsuccessful searches?
 - 1
 - 3
 - 5
 - 7
- What color is the sentinel in a red-black tree?
 - Black
 - Red
 - The color of the last node deleted.
 - Unlike any other node, it is both black and red.
- The conventional way to check if a circular queue is empty is to test:

- A. head == tail
 - B. SP == 0
 - C. SP == (-1)
 - D. queue[queue[head].next] == queue[queue[tail].prev]
5. In a binary search tree, which element does not have a predecessor?
 - A. any one of the leaves
 - B. the maximum
 - C. the minimum
 - D. the root
 6. Operations on a binary search tree for n keys take this amount of time.
 - A. $O(\log n)$
 - B. $O(n)$
 - C. $O(n \log n)$
 - D. $O(h)$, where h is the height of the tree
 7. If POP is implemented as return stack[SP--], then PUSH of element X is implemented as:
 - A. return stack[SP++]
 - B. stack[SP++] = x
 - C. stack[--SP] = x
 - D. stack[++SP] = x
 8. Which type of linked list is most convenient if PREDECESSOR and SUCCESSOR operations will be frequent?
 - A. ordered, doubly-linked
 - B. ordered, singly-linked
 - C. unordered, doubly-linked
 - D. unordered, singly-linked

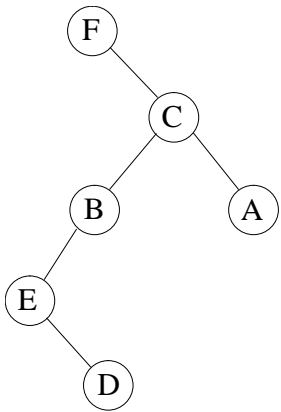
Long Answer. 10 points each

1. Place the given keys into a hash table in the indicated order. The h_1 function is $h_1(x) = (x + 3) \bmod 7$. The h_2 function is $h_2(x) = 1 + (x \bmod 6)$. 10 points

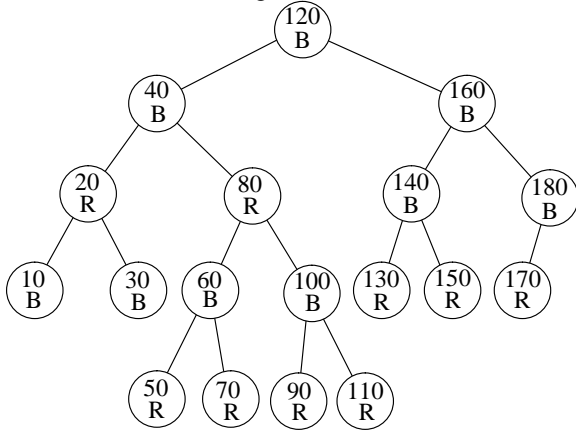
0	
1	
2	
3	
4	
5	
6	

- 86
- 94
- 87
- 62
- 122
- 110
- 20

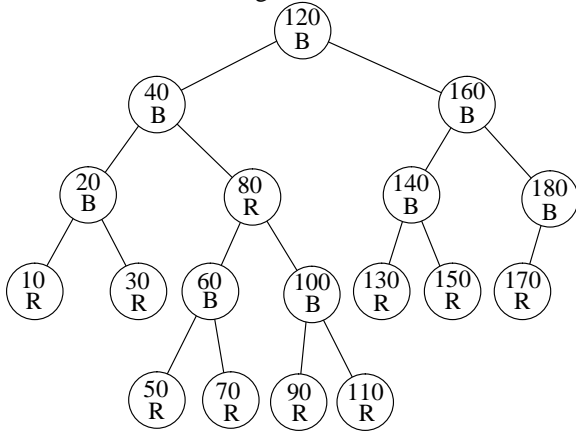
2. List the three traversals for the following binary tree. 5 points.



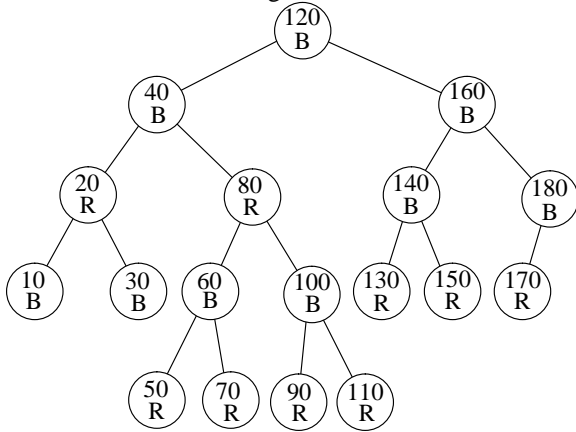
3. What is a load factor? 5 points.
4. Insert 155 into the given red-black tree. Be sure to indicate the cases that you used. 10 points



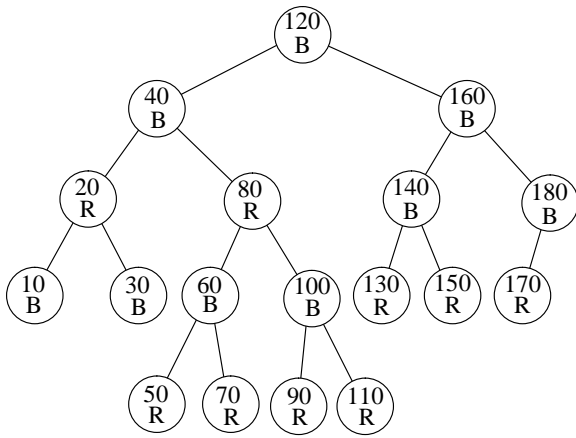
5. Insert 115 into the given red-black tree. Be sure to indicate the cases that you used. 10 points



6. Delete 60 from the given red-black tree. Be sure to indicate the cases that you used. 10 points



7. Delete 20 from the given red-black tree. Be sure to indicate the cases that you used. 10 points



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Test 3

100 points

Multiple Choice - 4 points each

1. Dijkstra's algorithm computes:
 - A. All-pairs shortest paths
 - B. The minimum spanning tree
 - C. The reachability matrix
 - D. The shortest-path tree from a single source
2. Prim's algorithm computes:
 - A. All-pairs shortest paths
 - B. The minimum spanning tree
 - C. The reachability matrix
 - D. The shortest-path tree from a single source
3. The time to compute the KMP fail links for a pattern with m symbols and a text with n symbols is:
 - A. $O(m)$
 - B. $O(n)$
 - C. $O(m+n)$
 - D. $O(mn)$
4. The time to compute the optimal strategy for multiplying n matrices is:
 - A. $O(n)$
 - B. $O(n \log n)$
 - C. $O(n^2)$
 - D. $O(n^3)$
5. A directed graph has a topological sort only if what edge type does not occur during depth-first search?
 - A. Back
 - B. Cross
 - C. Forward
 - D. Tree
6. During breadth-first search, having a vertex colored gray means:
 - A. All vertices reachable from this vertex have been discovered
 - B. The vertex has not been discovered yet
 - C. The vertex is in the queue
 - D. The vertex is in the stack (e.g. due to recursion)
7. A minimum cut is found by:
 - A. Breadth-first search on the original network.
 - B. Determining the minimum of the sum of the capacities into the sink and the sum of the capacities leaving the source.
 - C. Determining the vertices reachable from the source in the residual graph when no augmenting paths remain.
 - D. Enumerating all cuts and finding the one with the smallest capacity.
8. The Huffman code tree construction is an example of:
 - A. Breadth-first search
 - B. Dynamic programming
 - C. Greedy technique yielding an approximate solution
 - D. Greedy technique yielding an optimal solution
9. Suppose an instance of bipartite matching is to be translated into an instance of the network flow problem and solved using Ford-Fulkerson. If the graph has 10 vertices in the left column and 20 vertices in the right column, what is the maximum number of augmenting paths?
 - A. 10
 - B. 20

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- C. 30
- D. 100

10. The fractional knapsack problem is an example of:

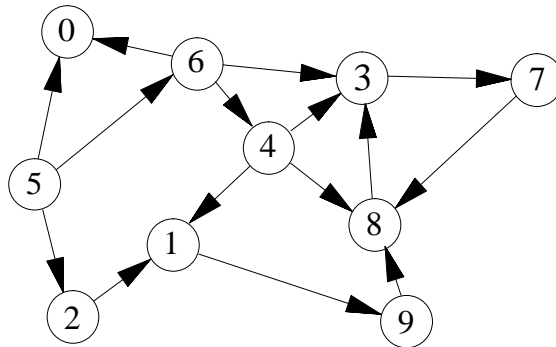
- A. Breadth-first search
- B. Dynamic programming
- C. Greedy technique yielding an approximate solution
- D. Greedy technique yielding an optimal solution

Long Answer.

1. Complete the following instance of KMP failure link table construction. 10 points

	<u>1</u>	<u>2</u>
0	a	
1	b	
2	c	
3	a	
4	b	
5	d	
6	a	
7	b	
8	a	

2. Perform depth-first search on the following graph, including start/finish times and edge types (T=tree, B=back, C=cross, F=forward). Assume that the adjacency lists are ordered. Write your answer in the tables below. 10 points

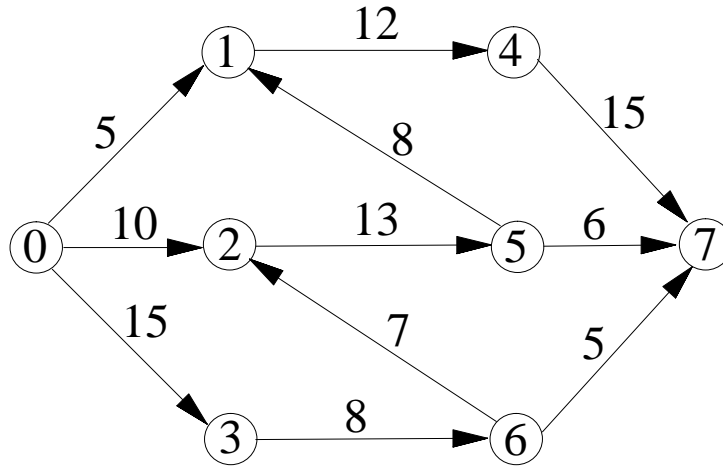


Vertex	Start	Finish	Edge	Type	Edge	Type
0	_____	_____	1 → 9	_____	6 → 3	_____
1	_____	_____	2 → 1	_____	6 → 4	_____
2	_____	_____	3 → 7	_____	7 → 8	_____
3	_____	_____	4 → 1	_____	8 → 3	_____
4	_____	_____	4 → 3	_____	9 → 8	_____
5	_____	_____	4 → 8	_____		
6	_____	_____	5 → 0	_____		
7	_____	_____	5 → 2	_____		

8 _____ 5 → 6 _____

9 _____ 6 → 0 _____

3. Determine augmenting paths for determining a maximum flow and give a minimum cut for the following network. 0 is the source and 7 is the sink. 10 points.



S vertices: 0

T vertices: 7

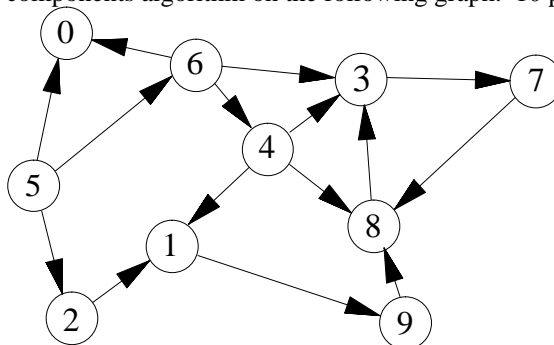
Augmenting Paths and Contribution to Flow:

4. Complete the following instance of the optimal matrix multiplication ordering problem, including the tree showing the optimal ordering. 10 points

p[0]=2
p[1]=6
p[2]=5
p[3]=4
p[4]=6
p[5]=2

	1	0	2	1	3	2	4	3	5
1	0	0	60	1	100	2	148	3	???
2	-----	0	0	120	2	264	3	148	2
3	-----	-----	0	0	120	3	88	3	
4	-----	-----	-----	0	0	48	4		
5	-----	-----	-----	-----	0	0			

5. Demonstrate the strongly-connected components algorithm on the following graph. 10 points.



6. Demonstrate Warshall's algorithm, with successors, on the following graph. 10 points.

