

0 var m;	0 jmp 0 56	b=63 p=17	
1	1 jmp 0 39	66	106
1 procedure a(i);	2 jmp 0 18	65	15 ret adr
2	3 jmp 0 4	64	59 d.l.
2 procedure b(j);	4 int 0 4 code for c	63	47 s.l.
3	5 lod 0 3 k	62	104
3 procedure c(k);	6 lit 0 105	61	15 ret adr
4	7 opr 0 10 <	60	55 d.l.
4 begin	8 jpc 0 16	59	47 s.l.
5 if k<105 then	9 int 0 3 push args(s) for c	58	102
8 call c(k+2)	10 lod 0 3 k	57	15 ret adr
15 else	11 lit 0 2	56	51 d.l.
15 call stop	12 opr 0 2 +	55	47 s.l.
16 end;	13 int 0 -4 -(3+number of args)	54	100
18 begin	14 cal 1 4 c	53	38 ret adr
18 if j<15 then	15 jmp 0 17	52	47 d.l.
22 call b(j+1)	16 cal 3 -7 stop	51	47 s.l.
29 else	17 opr 0 0 return	50	15
29 begin	18 int 0 4 code for b	49	29 ret adr
30 m:=i+j;	19 lod 0 3 j	48	43 d.l.
34 call c(100)	20 lit 0 15	47	23 s.l.
38 end	21 opr 0 10 <	46	14
38 end;	22 jpc 0 30	45	29 ret adr
39 begin	23 int 0 3 push args(s) for b	44	39 d.l.
40 if i<5 then	24 lod 0 3 j	43	23 s.l.
43 call a(i+1)	25 lit 0 1	42	13
50 else	26 opr 0 2 +	41	29 ret adr
50 call b(10)	27 int 0 -4 -(3+number of args)	40	35 d.l.
55 end;	28 cal 1 18 b	39	23 s.l.
56 begin	29 jmp 0 38	38	12
57 call a(1)	30 lod 1 3 i	37	29 ret adr
61 end.	31 lod 0 3 j	36	31 d.l.
	32 opr 0 2 +	35	23 s.l.
	33 sto 2 5 m	34	11
	34 int 0 3 push args(s) for c	33	29 ret adr
	35 lit 0 100	32	27 d.l.
	36 int 0 -4 -(3+number of args)	31	23 s.l.
	37 cal 0 4 c	30	10
	38 opr 0 0 return	29	55 ret adr
	39 int 0 4 code for a	28	23 d.l.
	40 lod 0 3 i	27	23 s.l.
	41 lit 0 5	26	5
	42 opr 0 10 <	25	50 ret adr
	43 jpc 0 51	24	19 d.l.
	44 int 0 3 push args(s) for a	23	1 s.l.
	45 lod 0 3 i	22	4
	46 lit 0 1	21	50 ret adr
	47 opr 0 2 +	20	15 d.l.
	48 int 0 -4 -(3+number of args)	19	1 s.l.
	49 cal 1 39 a	18	3
	50 jmp 0 55	17	50 ret adr
	51 int 0 3 push args(s) for b	16	11 d.l.
	52 lit 0 10	15	1 s.l.
	53 int 0 -4 -(3+number of args)	14	2
	54 cal 0 18 b	13	50 ret adr
	55 opr 0 0 return	12	7 d.l.
	56 int 0 6 code for driver	11	1 s.l.
	57 int 0 3 push args(s) for a	10	1
	58 lit 0 1	9	61 ret adr
	59 int 0 -4 -(3+number of args)	8	1 d.l.
	60 cal 0 39 a	7	1 s.l.
	61 opr 0 0 return	6	20
		5	-999999
		4	-999999
		3	0 ret adr
		2	0 d.l.
		1	0 s.l.

Label the RTS locations (with PL/0 variable names) that are *accessible* at the call stop