CS	CSE 3302 Name				
Test 1					
	Fall 2014				
	Multiple Choice. Write your answer to the LEFT of each problem. 4	points each			
1.	A. Alan KayB. John McCarthy C. Dennis Ritchie	D. Bjarne Stroustrup			
2.					
2.	A. C B. JavaScript C. Pascal	D. Scheme			
3.	*				
	A. Behavioral vs. representational equality	0			
	B. Class/subclass hierarchies				
	C. Decomposition and rigorous design decisions				
	D. Separation of algorithms and data structures				
4.	It is considered good practice to assure that the second argument t				
5		t D. a number			
5.	8 8 9	D. Scheme			
6	5. For C++, what language feature is preferred over macros?	D. Scheme			
0.	A. Built-in strings without null terminators B. Ope	rator overloading			
	C. Resource allocation is initialization (RAII) D. Ten				
7.	Which of the following is true regarding attribute grammars?	1			
	A. Inherited attributes carry information up the parse tree				
	B. Synthesized attributes carry information down the parse tree				
	C. They can represent context-sensitive information				
ō	D. They cannot capture the information that usually goes in sym	ool tables			
8.	B. Lab 1 required modifying which part of PL/0?				
		road diagrams k-based interpreter			
9	0. The necessity for programming languages to evolve is advocated l				
).	A. Edsger Dijkstra B. John McCarthy C. Guy				
10.	10. Many development organizations require the use of { and } when coding control structures in a C derivative language.				
This avoids which issue?					
	A. dangling else B. subscripts out of range				
	C. unmatched delimiters D. exceptions				
11.	1. Which language does not allow nesting functions?				
10	A. C++ B. Scheme C. JavaScript D. Pase	zal			
12.	2. What is the result of $(adr. (acr. (ac$	(h i) i (h i) (h i)			
(cdr (cons (car '(a (b c (d e)) f g)) (cdr '((h i) j (k l)))))? A. '(j (k l))					
	C. '((b c (d e)) f g) D. '(h i)	-))			
13.	3. What is the result of $(and 'a '(b c) 'd)$?				
	A. '(a (b c) d) B. 'd C. 'a D. #t				
14.	4. Regular expressions are convenient for defining what part of a pro-	gramming language?			
A. attributes B. binary strings C. tokens D. terminals					
15.	5. In C++, what operator is overloaded to provide simple output?				
т	A. & B. += C. << D. cou	ıt			
	Long Answer.	integran normations and all nogitive 10 points			
1.	Give a Scheme predicate test1? that indicates whether its three The results for a few specific cases below are indicated.	integer parameters are an positive. To points			
	(test1? 1 2 3) should return #t				
	(test1? $0 - 1 - 2$) should return #f				
	(test1? 3 2 0) should return #f				
2.	2. Give a JavaScript function test1 that indicates whether its three	integer parameters are all positive. The result should be			
	returned to the caller. 10 points				
3.	3. Give a JavaScript function allEqual that takes an array of integ	ers as its only argument and returns a Boolean value to			
	indicate whether all of the values are the same. 20 points				
	The results for a few specific cases below are indicated.				
	allEqual ([1,1,1,1]) should return true				
	allEqual ([1,1,2,1]) should return false				

	allEqual ([2]) should return true		_			
	allEqual ([]) should return true					
	<pre>allEqual ([-1,1,1,1]) should return fal</pre>	se				
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	Test 2					
Fall 2014						
	ltiple Choice. Write your answer to the LEFT of e		ch			
1.	Which is true about the run-time cost of processin					
	A. It is proportional to the number of dynamic links followed					
	B. It is always constant	l dunamia linka anagunta	red			
	C. It depends on the numbers of handlers and dynamic links encountered D. It is proportional to the number of static links followed					
2.						
2.	int arr[10000];					
	A. staticB. heap C. stack D. registers					
3.	PL/0 uses static links to:					
	A. Update the display table	B. Return from	a called procedure			
C. Place an integer on the stack D. Reference data		ata				
4.	4. Suppose a variable is referenced in a subroutine closure. Where is it stored?					
	A. staticB. heap C. stack D. registers					
5.	The notion of l-value and r-value is associated with					
	A. assignment B. iteration	C. recursion	D. selection			
6.	Duff's device involves which PL construct?					
7	A. C union B. C switch	C. Java switch	D. C varargs			
1.	7. Which language does not allow nesting functions? A. C B. Scheme C. JavaScript D. Pascal					
8	A. C B. Scheme C. JavaS For JavaScript, which expression always gives the	1				
0.						
9	A. ! (!a !b) B. a ? b : a C. a ? a : b D. b & & a 9. "Hoisting" of declarations to the beginning of functions is associated with which language?					
		C. Scheme	D. Pascal			
10.	Jensen's Device implements a higher-order procee					
	A. call by name B. functional arguments C. static links D. call by value					
11. C++ controls name conflicts by using:						
	A. & B. exception hierarchies C. namespaces D. overloading					
12.	12. Which of the following binding times is the latest?					
_	-	C. linking	D. program writing			
	g Answer.					
1. Give <i>equivalent inline</i> C code (e.g. using if else) to demonstrate the short-circuit nature of C boolean operators.						
	Do not use &&, $ $, or ! in your solution! Do not use work variables! Do not use return! (20 points)					
	<pre>a. result = a > 10 && b < 13; b. result = c > 20 d <= 17;</pre>					
	c. result = $!(e > 25 f < 55) \&$	s a > 66.				
2	Write a Scheme function (along with helper funct		ered list of integers (with at least one atom) and			
2.	moves the smallest value to the end of the list. If					
	left-to-right) will be the one moved to the end. 20 points					
	> (smallToEnd '(1 2 2 1 2 2 1 2))					
	'(1 2 2 1 2 2 2 1)					
	> (smallToEnd '(11 22 22 11 22 22 33 22 33))					
	'(11 22 22 22 22 33 22 33 11)					
	<pre>> (smallToEnd '(1)) '(1)</pre>					
	'(1) > (smallToEnd '(1 2 3 4))					
	'(2 3 4 1)					
	<pre>> (smallToEnd '(4 3 2 0 2 3 4))</pre>					
	'(4 3 2 2 3 4 0)					
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	Test 3					
	Fall 2014					
Mu	Multiple Choice. Write your answer to the LEFT of each problem. 4 points each					

Multiple Choice. Write your answer to the LEFT of each problem. 4 points each 1. The notion of a mixin is associated with?

B. C++ templates C. JavaScript dynamic typing D. multiple inheritance 2. Existential types for abstract data types allow multiple A. operations B. implementations C. interfaces D. inheritance A new property may be added to a JavaScript object using: 3. A. assignment B. new C. Object.create() D. prototypal inheritance 4. The for .. in construct is used to: A. enumerate array elements that are not undefined B. enumerate properties C. test a subclass/superclass relationship D. iterate over an integer subrange 5. Which of the following JavaScript objects does not have a length? C. numbers A. arrays B. functions D. strings 6. Stop-and-copy is an example of: A. reference counts B. garbage collection C. deep comparison D. run-time stack implementation 7. Indicate the value of ((lambda (x y) (x (x y))) (lambda (z) (+ 5 z)) 10) A. 5 **B**. 10 C. 15 D. 20 8. Which of the following will be treated like false (In JavaScript)? B. undefined C. "else" D. "false" A. 5 9. Dynamic binding in a statically-typed language is exemplified by A. JavaScript B. Scheme C. Java D. Pascal 10. The state of a Scheme computation may be saved as: B. a continuation C. a combinator D. a thread A. a closure Long Answer. 1. What is the result of executing this Scheme code? (10 points) (define (f x y) (* 5 (+ x y))) ((lambda (y x z) (f y (x y z))) 10 * 3) 2. What appears on the console for the code below? (10 points) function g(x) { return { a: function (y) { x.push(y); }, b: function () { return x.pop(); }, c: function () { return x.length; }**,** d: function(sub,val) { x[sub]=val; } }; } var a=g([5,3,2,4]); a.d(3,7); console.log(a.b()); a.a(11); a.a(22); a.d("Romo",9); console.log(a.c()); console.log(a.x);

A. ML

3. The JavaScript code below was provided along with lab 4. Carefully indicate the additional code to give each of the three classes a min() method to give the minimum value for that class (20 points)

```
a. For the pointClass, the minimum is the smallest v provided to the constructor
   b. For the intervalClass, the minimum is the smallest 1 provided to the constructor
   c. For the rootClass, the minimum is the smallest value over the two subclasses
var rootClass, intervalClass, pointClass;
rootClass=(function () { // just counts total number of instances
  var instanceCount=0;
  return {
    add1: function () {instanceCount++;},
    count: function () {return instanceCount;}
    };
  })();
intervalClass=Object.create(rootClass);
var wrkI=(function () {
            var instanceCount=0; // access in closure
             return {
                      construct: function (l,r) {
                                     // Each instance has intervalClass as prototype
                                     if (l>r) {
                                       lab4output.innerHTML+=
                                         "invalid call to construct "+l+" "+r;
                                       throw "invalid call to construct "+l+" "+r;
                                       }
                                     this.add1(); // for total number of objects
                                     instanceCount++;
                                     var obj=Object.create(intervalClass);
                                     obj.get=function () {
                                               return {left:l,right:r};
                                                };
                                    return obj;
                                     },
                      count: function () {
                                return instanceCount;
                                }
                    };
             })();
intervalClass.construct=wrkI.construct;
intervalClass.count=wrkI.count;
intervalClass.inside=function (x) {
                        var work=this.get();
                         return work.left<=x && x<=work.right;</pre>
                         };
intervalClass.measure=function () {
```

```
var work=this.get();
                         return work.right-work.left;
                         };
pointClass=Object.create(rootClass);
var wrkP=(function () {
            var instanceCount=0; // access in closure
            return {
                      construct: function (v) {
                                    // Each instance has intervalClass as prototype
                                    this.add1(); // for total number of objects
                                    instanceCount++;
                                    var obj=Object.create(pointClass);
                                    obj.get=function () {
                                              return v;
                                              };
                                   return obj;
                                    },
                      count: function () {
                               return instanceCount;
                               }
                    };
            })();
pointClass.construct=wrkP.construct;
pointClass.count=wrkP.count;
pointClass.inside=function (x) {
                     return this.get()==x;
                     }
pointClass.measure=function () {return 0;};
var a=intervalClass.construct(20,30);
var b=intervalClass.construct(25,35);
var c=intervalClass.construct(7,90);
var d=pointClass.construct(100);
var e=pointClass.construct(50);
var f=pointClass.construct(70);
console.log(rootClass.min());
                                   // Gives 7
console.log(intervalClass.min()) // Gives 7
console.log(pointClass.min());
                                   // Gives 50
4. Suppose a Pascal array is to be stored starting at location 20000 and is declared:
```

5

c: array[24...70,20...33,5...8] of integer;
 If one integer takes two bytes, what is the location of c[44,22,7]? (20 points)