CSE 3318 Lab Assignment 1

Due September 10

Goals:

- 1. Understanding of binary search.
- 2. Understanding of indirection, maps/permutations, and swapping.

Requirements:

- 1. Write a C program to maintain n counters indexed by 0 .. n-1. n will be the first input value and all counters are initially valued as zero. The following operations will then appear, one per line, in the input:
 - a. 0 terminate execution.
 - b. 1 print the counters in ascending index value order as (index, count) pairs. (O(n) time)
 - c. 2 print the counters in ascending counter value order as (index, count) pairs. (O(n) time)
 - d. 3 i add one to the counter indexed by i. $(O(\log n) \text{ time})$
 - e. 4 i subtract one from the counter indexed by i. (O(log n) time)
 - f. 5 i j determine the number of counters whose values are no smaller than i and no larger than j. (O(log n) time)

The input will be read from standard input (stdin) as either keyboard typing or as a shell redirect (<) from a file. Prompts/menus are completely unnecessary!

2. Submit your C program on Canvas by 5:00 pm on September 10. Comments at the beginning of the source file should include: your name, your ID number, and the command used to compile your code on Omega (5 point penalty for non-compliance).

Getting Started:

- Review binary search and obtain a copy of https://ranger.uta.edu/~weems/NOTES3318/binarySearchRange.c. Code similar to this will be useful in implementing operations 3, 4, and 5.
- 2. Your program should dynamically allocate three tables map, index, and count. (If you wish, the last two tables may be implemented as an array of structs.) index[i] indicates which of the n counters has its value presently stored as count[i]. map[i] is used to find the counter with index i, i.e. it is always true that index[map[i]]==i.

Operation 2 may be coded as:

```
for (i=0;i<n;i++)
    printf("%d %d\n",index[i],count[i]);</pre>
```

Operation 1 may be coded as:

```
for (i=0;i<n;i++)
printf("%d %d\n",i,count[map[i]]);</pre>
```

- 3. You should implement and completely debug operation 3 before implementing operation 4.
- 4. Your code must satisfy the indicated time bounds by using binary search when possible. DO NOT USE SORTING!