

CSE 2320-003 Lab Assignment 3

Due April 21, 2016

Goals:

1. Understanding of binary search trees, especially ranking.
2. Experience with recursion.

Requirements:

1. Extend the C code `topdownRB.c` from the directory <http://ranger.uta.edu/~weems/NOTES2320/LAB/LAB3SPR16/> to implement batched queries. The driver `lab3spr12.driver.c` will handle most of the needed input and output. The header file `topdownRB.h` includes prototypes for the following functions that you must write:
 1. Batched version of search for the `num` keys in the *ordered* array `in[]`.
 2. Batched version of finding the ranks for the `num` keys in the *ordered* array `in[]`.
 3. Batched version of finding the keys for the `num` ranks in the *ordered* array `in[]`.

Unlike the simple versions of these functions, these should process all inputs *at the same time* to decrease the number of comparisons being performed. In particular, *binary searches* may be used to split the input array based on the available stored key or subtree size information. For each of the three functions, your program should print the number of comparisons used by the batched and unbatched versions. For each of the three functions, the output is to be stored in the array `out[]` to be printed by the driver.

2. Submit your C program on Blackboard by 3:15 p.m. on April 21. You only need to submit your modified version of `topdownRB.c`.

Getting Started:

1. The provided input ranks will be in the range $0 \dots n-1$, where n is the number of keys in the red-black tree. The provided input keys *are not* necessarily in the tree, so observe what the driver is expecting for these.
2. When splitting an array, use *pointer arithmetic* rather than copying to a new array.
3. Do not modify the elements of the `in[]` array during the processing for any of the three functions.