CSE 3318-003 Lab Assignment 4

Due April 16

Goals:

- 1. Understanding of binary search trees.
- Understanding of recursive binary tree processing.
- 3. Understanding of subtree root ranks in binary search trees for supporting ranking queries.

Requirements:

- 1. Modify the provided C code for maintaining a binary search tree to process a sequence of commands (standard input) from the following list:
 - 0 Exit the program
 - 1 x Insert positive integer key x, unless x is already present in the tree. Besides inserting the key, subtree root ranks must be updated. (Error message if x is a duplicate.)
 - 2x Find the rank of x, i.e. the number of keys in the tree that are smaller or equal to x (error message if x is not in the tree).
 - 3 k Find the key with rank k (error message if k is not between 1 and n, inclusive).
 - 4 Print the tree. For each node, except the sentinel, provide the key and the root rank
 - 5 Perform an audit on the subtree rank at each node. Either give a final indication that the tree is "clean" or exit (0).

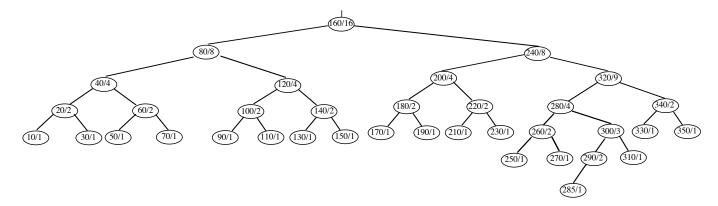
Each command must be echoed to standard output. Commands 1, 2, and 3 must be processed in time proportional to the height of the tree.

2. Submit your program source files as a zipped file on Canvas by 3:45 p.m. on Wednesday, April 16. One of the comment lines should include the compilation command used on OMEGA.

Getting Started:

- 1. The code changes for maintaining subtree root ranks during command 1 are minor.
- 2. The code for commands 2 and 3 may be coded as variations on recursive search of a binary search tree, but recursion is not required.
- 3. Command 5 should traverse the tree, compute the rank of the root of each subtree, and verify the stored ranks. Optionally, you could also check the inorder key property.
- 4. You are not required to maintain any satellite data related to the integer keys.
- 5. You may use the driver in the lab directory.

6. An example of a binary search tree with subtree root ranks:



7. The same tree as 6., but using subtree sizes:

